

InitializationStatus.hpp

```
struct InitializationStatus
```

- Status to indicate initialization and teardown result

```
static constexpr int32_t CONFIGURATION_INVALID
```

```
static constexpr int32_t CONFIGURATION_REQUIRED
```

```
static constexpr int32_t CONFIGURATION_MISMATCH
```

ng the known parameters. POS needs to clear the cache and retry the connection.

```
static constexpr int32_t DEVICE_NOT_FOUND
```

```
static constexpr int32_t DEVICE_CONNECTION_FAILED
```

```
static constexpr int32_t DEVICE_CONNECTED
```

```
static constexpr int32_t DEVICE_DISCONNECTED
```

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```
static constexpr int32_t REJECTED
```

```
static constexpr int32_t TEARDOWN_REQUIRED
```

- Already initialized