

DevicePairingUI.h

```
namespace VerifoneSdk
```

```
class DevicePairingUI : public System::Windows::Forms::Form
```

```
void updateList(String *a) {  
    PaymentSdk *payment_sdk
```

```
    DeviceList_
```

```
    System::Windows::Forms::Button *Scan
```

```
};
```

```
~DevicePairingUI()
```

```
private void InitializeComponent()  
(System::Object *sender, System::Windows::Forms::ListViewItemSelectionChangedEventArgs
```

```
args) {  
    InitializeComponent();
```

- Required method for Designer support - do not modify the contents of this method with the code editor.

```
class DeviceListener : public VerifoneSdk::DeviceScanListenerInterface
```

```
virtual void ScanStarted()  
(VerifoneSdk::PsdDeviceInformation device_information) override
```

```
virtual void ScanEnded(Int32 status_code, String *message) override
```

```
private DevicePairingUI *device_pairing_ui_;
```

<https://verifone.cloud/docs/in-person-payments/payment-software-development-kit-guide-psdk/api-reference/windows-dot-52>

Updated: 14-Aug-2024