

## GET\_CARD\_DATA

This command retrieves card data using the payment device and sends it to the POS.

**Device UI Required:** Yes

**Request Packet**

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
FUNCTION_TYPE	Required	Static value	N/A	N/A	PAYMENT	Type of function
COMMAND	Required	Static value	N/A	N/A	GET_CARD_DATA	Command name
DISPLAY_TEXT1	Optional	Character	1	50		Displays text line 1. <b>Example:</b> PLEASE SWIPE OR INSERT YOUR CREDIT CARD
DISPLAY_TEXT2	Optional	Character	1	50		Displays text line 2. <b>Example:</b> TO LOOK UP YOUR ORDER
DISPLAY_TEXT3	Optional	Character	1	50		Displays text line 3. <b>Example:</b> MUST BE CARD USED TO PLACE ORDER
CARD_INPUT_METHOD	Required	List			<ul style="list-style-type: none"> <li>• SWIPE</li> <li>• TAP</li> <li>• INSERT</li> </ul>	This is the input method for card entry mode. This inputs should be pipe delimited. <b>Example:</b> SWIPE INSERT
POS_RECON	Optional	Character	1	30		POS reconciliation. POS Reconciliation field to be echoed back in response to POS. <b>Example:</b> RetailPOS1

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
COUNTER	Required	Numeric	1	10		COUNTER is used for a given MAC label. Each COUNTER should be higher than the last one. This is used to authenticate the POS. <b>Example:</b> 100
MAC	Required	Base64 Encoded Data				Message Authentication Code. This is used to authenticate the POS.
MAC_LABEL	Required	Character	1	50		Associated label that tells the device which MAC_KEY to use to decrypt the value of MAC. This is used to authenticate the POS. <b>Example:</b> REG1

**Example**

Following is an example of request packet

```

<TRANSACTION>
<FUNCTION_TYPE>DEVICE</FUNCTION_TYPE>
<COMMAND>GET_CARD_DATA</COMMAND>
<DISPLAY_TEXT1>PLEASE SWIPE OR INSERT YOUR CREDIT CARD</DISPLAY_TEXT1>
<DISPLAY_TEXT2>TO LOOKUP YOUR ORDER</DISPLAY_TEXT2>
<DISPLAY_TEXT3>MUST BE CARD USED TO PLACE ORDER</DISPLAY_TEXT3>
<CARD_INPUT_METHOD>SWIPE | INSERT</CARD_INPUT_METHOD>
<COUNTER>1</COUNTER>
<MAC> ... </MAC>
<MAC_LABEL>REG2</MAC_LABEL>
</TRANSACTION>

```

Response Packet

Field	Type	Value	Description
RESPONSE_TEXT	Character		Processor response text. <b>Example:</b> CARD DATA RECEIVED
RESULT	Character		This indicates the Result details. <b>Example:</b> OK
RESULT_CODE	Numeric	Expected result code: -1, 59001, 59006, 59040	This indicates the result code. Refer to <a href="#">Result/Error Codes</a> for details.
TERMINATION_STATUS	Character	SUCCESS or FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.
COUNTER	Numeric		Echoes counter sent in the request. <b>Example:</b> 100
CARD_TRACK1	Character		Returns card track 1 data. <b>Example:</b> T1 DATA UNFORMATTED
CARD_TRACK2	Character		Returns card track 2 data. <b>Example:</b> T2 DATA UNFORMATTED
CARD_TRACK3	Character		Returns card track 3 data. <b>Example:</b> T3 DATA UNFORMATTED
ACCT_NUM	Character		Returns the account number. PCI card data will be masked. PCI cards will not return track data fields. <b>Example:</b> 73439839838938398
CARD_EXP_MONTH	Numeric		Card expiry month. <b>Example:</b> 12

Field	Type	Value	Description
CARD_EXP_YEAR	Numeric		Card expiry year. <b>Example:</b> 19
CARDHOLDER	Character		Conditionally returns for swiped cards. <b>Example:</b> TEST
CARD_ENTRY_MODE	Character		Returns card entry mode values. Refer to Card Entry Mode for details on possible values. <b>Example:</b> SWIPE
POS_RECON	Character		POS reconciliation field echoed back if sent in request. <b>Example:</b> RetailPOS1

**Example**

Following is an example of response packet

```

<RESPONSE>
<RESPONSE_TEXT>CARD DATA RECEIVED</RESPONSE_TEXT>
<RESULT>OK</RESULT>
<RESULT_CODE>-1</RESULT_CODE>
<TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>
<COUNTER>1</COUNTER>
<CARD_TRACK2> T2 DATA UNFORMATTED</CARD_TRACK2>
<ACCT_NUM>73439839838938398</ACCT_NUM>
<CARD_EXP_MONTH>12</CARD_EXP_MONTH>
<CARD_EXP_YEAR>19</CARD_EXP_YEAR>
<CARDHOLDER>TEST</CARDHOLDER>
<CARD_ENTRY_MODE>SWIPE</CARD_ENTRY_MODE>
</RESPONSE>

```