

## SURVEY10

This command directs the device to display up to ten (10) lines of message and prompt for 1-10 response.

**Device UI Required:** Yes

**Request Packet**

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
FUNCTION_TYPE	Required	Static value	N/A	N/A	DEVICE	Type of function.
COMMAND	Required	Static value	N/A	N/A	SURVEY10	Command name
DISPLAY_TEXT1	Optional	Character	1	50		Display text line 1. <b>Example:</b> <i>HOW WOULD YOU RATE OUR</i>
DISPLAY_TEXT2	Optional	Character	1	50		Display text line 2. <b>Example:</b> <i>SERVICE TODAY WITH 10 BEING</i>
DISPLAY_TEXT3	Optional	Character	1	50		Display text line 3. <b>Example:</b> <i>BEST AND 1 BEING WORST</i>
DISPLAY_TEXT4	Optional	Character	1	50		Display text line 4.
DISPLAY_TEXT5	Optional	Character	1	50		Display text line 5.
DISPLAY_TEXT6	Optional	Character	1	50		Display text line 6.
DISPLAY_TEXT7	Optional	Character	1	50		Display text line 7.
DISPLAY_TEXT8	Optional	Character	1	50		Display text line 8.
DISPLAY_TEXT9	Optional	Character	1	50		Display text line 9.
DISPLAY_TEXT10	Optional	Character	1	50		Display text line 10.

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
RETURN_SCREEN	Optional	List	1	15	<ul style="list-style-type: none"> <li>• IDLE_SCREEN</li> <li>• LINE_ITEM</li> <li>• STAY_CURRENT</li> </ul>	This field indicates the screens, where after executing the request, the application will return. Default settings for return screen is STAY_CURRENT.
POS_RECON	Optional	Character	1	30		POS reconciliation. POS Reconciliation field to be echoed back in response to POS. <b>Example:</b> RetailPOS1
COUNTER	Required	Numeric	1	10		COUNTER is used for a given MAC label. Each COUNTER should be higher than the last one. This is used to authenticate the POS. <b>Example:</b> 100
MAC	Required	Base64 Encoded Data	N/A	N/A		Message Authentication Code. This is used to authenticate the POS.

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
MAC_LABEL	Required	Character	1	50		Associated label that tells the device which MAC_KEY to use to decrypt the value of MAC. This is used to authenticate the POS. <b>Example:</b> REG1

**Example**

Following is an example of request packet

```

<TRANSACTION>
<FUNCTION_TYPE>DEVICE</FUNCTION_TYPE>
<COMMAND>SURVEY10</COMMAND>
<DISPLAY_TEXT1>HOW WOULD YOU RATE YOUR</DISPLAY_TEXT1>
<DISPLAY_TEXT2>SERVICE TODAY WITH 10 BEING</DISPLAY_TEXT2>
<DISPLAY_TEXT3>BEST AND 1 BEING WORST</DISPLAY_TEXT3>
<COUNTER>1</COUNTER>
<MAC> ... </MAC>
<MAC_LABEL>REG2</MAC_LABEL>
</TRANSACTION>

```

**Response Packet**

Field	Type	Value	Description
RESPONSE_TEXT	Character		Processor response text. <b>Example:</b> Survey Captured
RESULT	Character		This indicates the Result details. <b>Example:</b> OK
RESULT_CODE	Numeric	Expected result code, like -1	This indicates the result code. Refer to <a href="#">Result/Error Codes</a> for details.

Field	Type	Value	Description
TERMINATION_STATUS	Character	SUCCESS or FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.
SURVEY10_DATA	Character	1 , 2, 3, 4, 5, 6, 7, 8, 9, 10, 0(SKIP)	Returns survey data with selected options. 0 indicates the survey is skipped.
POS_RECON	Character		POS reconciliation field echoed back if sent in request. <b>Example:</b> RetailPOS1
COUNTER	Numeric		Echoes counter sent in the request. <b>Example:</b> 100

**Example**

Following is an example of response packet

```

<RESPONSE>
<TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>
<COUNTER>1</COUNTER>
<RESULT_CODE>-1</RESULT_CODE>
<RESULT>OK</RESULT>
<RESPONSE_TEXT>Survey Captured</RESPONSE_TEXT>
<SURVEY10_DATA>7</SURVEY10_DATA>
</RESPONSE>

```