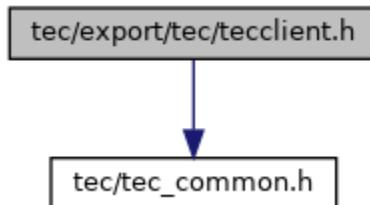


## tecclient.h File Reference

```
#include "tec/tec_common.h"
```

Include dependency graph for tecclient.h:



[Go to the source code of this file.](#)

### Data Structures

struct

[cts\\_ServerConfig](#)

### Macros

#define	<a href="#">CTS_FORMAT</a> -101
#define	<a href="#">CTS_TLV</a> -102
#define	<a href="#">CTS_PARAMETER</a> -103
#define	<a href="#">CTS_UNKNOWN_CLA</a> -104
#define	<a href="#">CTS_UNKNOWN_INS</a> -105
#define	<a href="#">CTS_BLOCKED</a> -106
#define	<a href="#">CTS_NO_SERVER</a> -201
#define	<a href="#">CTS_IPC</a> -202

### Typedefs

typedef void(\*

[cts\\_Callback](#)) (unsigned char server\_idx, void \*data)

### Functions

int

[cts\\_ConfigureServer](#) (unsigned char server\_cnt, const  
[cts\\_ServerConfig](#) \*server\_cfg)

int	<a href="#">cts_SetOptions</a> (unsigned char server_idx, const unsigned char *options, unsigned char options_len)
int	<a href="#">cts_StartSelection</a> (unsigned char server_idx, unsigned char supportedTechnologies, unsigned short timeout_sec, <a href="#">cts_Callback</a> cbf, void *cb_data, unsigned char *options, unsigned char options_len)
int	<a href="#">cts_StopSelection</a> (unsigned char server_idx)
int	<a href="#">cts_WaitSelection</a> (unsigned char server_idx, unsigned char *usedTechnology, unsigned char *dataBuffer, unsigned short *dataBufferLength, unsigned short timeout_msec)
int	<a href="#">cts_RemoveTechnologies</a> (unsigned char server_idx, unsigned char technologies)
int	<a href="#">cts_WaitCardRemoval</a> (unsigned char server_idx, <a href="#">cts_Callback</a> cbf, void *cb_data)
int	<a href="#">cts_WaitCardRemoval2</a> (unsigned char server_idx, unsigned short timeout_sec)
int	<a href="#">cts_Ping</a> (unsigned char server_idx, unsigned short byteCount)

## Detailed Description

Interface definitions for libteclient. This file defines the API for the technology selection client library.

### Author

Thomas Buening, GSS

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## Data Structure Documentation

### ◆ [cts\\_ServerConfig](#)

```
struct cts_ServerConfig
```

Server configuration.

<b>Data Fields</b>
--------------------

const char *	hostname	host name of server, NULL or empty string means localhost
unsigned short	port	port to connect to, 0 means default port (5825)

## TypeDef Documentation

### ◆ [cts\\_Callback](#)

```
typedef void(* cts_Callback) (unsigned char server_idx, void *data)
```

Type of function that is called after technology selection has been finished (see [cts\\_StartSelection\(\)](#)) or removed (see [cts\\_WaitCardRemoval\(\)](#)).

#### Parameters

[in]	server_idx	: index of server on which technology selection has been finished.
[in]	data	: Data pointer provided by the application.

## Function Documentation

### ◆ [cts\\_ConfigureServer\(\)](#)

int cts_ConfigureServer	(	unsigned char	server_cnt,
		const <a href="#">cts_ServerConfig</a> *	server_cfg
	)		

Configure servers. Set servers and connect to them.

#### Parameters

[in]	server_cnt	number of servers. Set to 0 to disconnect from all servers.
[in]	server_cfg	list of server configurations

#### Returns

- [CTS\\_OK](#) : Successfully connected to all servers
- [CTS\\_IPC](#) : Could not connect to one or more servers
- [CTS\\_ERROR](#) : Internal error

### ◆ [cts\\_Ping\(\)](#)

int cts_Ping	(	unsigned char	<i>server_idx</i> ,
		unsigned short	<i>byteCount</i>
	)		

Function to test round trip performance

#### Parameters

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
[in]	byteCount	: number of bytes send for ping-pong, for instance up to 2048 byte supported

#### Returns

- [CTS\\_OK](#) : ping ping successful
- [CTS\\_PARAM](#) : parameter byte count too high
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)

### ◆ [cts\\_RemoveTechnologies\(\)](#)

int cts_RemoveTechnologies	(	unsigned char	<i>server_idx</i> ,
		unsigned char	<i>technologies</i>
	)		

This function removes technologies from currently running technology selection. This can be useful to remove contact and magstripe technologies after the application was informed by EMV-ADK that a ctls retap scenario is running.

#### Parameters

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
------	------------	--

[in]	technologies	: technologies to remove from running technology selection: combination of <a href="#">TEC technology code</a> , any additional bits are reserved for future use and are currently ignored. Supplying none of <a href="#">TEC technology code</a> is allowed. In this case this function does actually nothing.
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#### Returns

- [CTS\\_OK](#) : Removing technologies is successfully requested.
- [CTS\\_NOT\\_STARTED](#) : Technology selection is not running.
- [CTS\\_API\\_NOT\\_ALLOWED](#) : API not allowed because TEC-callback is still in progress.
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)

## ◆ [cts\\_SetOptions\(\)](#)

int cts_SetOptions	(	unsigned char	<i>server_idx</i> ,
		const unsigned char *	<i>options</i> ,
		unsigned char	<i>options_len</i>
	)		

Set additional options on specified server. This function must not be called while technology selection is running.

#### Parameters

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
[in]	options	: data pointer, TLV format, see <a href="#">TEC option tags</a>
[in]	options_len	: length of options

#### Returns

- [CTS\\_OK](#) : No error
- [CTS\\_API\\_NOT\\_ALLOWED](#) : API not allowed because TEC-callback is still in progress.
- [CTS\\_PARAM](#) : options == NULL or options\_len == 0 or TLV error
- [CTS\\_ERROR](#) : technology selection is currently running.

## ◆ [cts\\_StartSelection\(\)](#)

int cts_StartSelection	(	unsigned char	<i>server_idx</i> ,
		unsigned char	<i>supportedTechnologies</i> ,
		unsigned short	<i>timeout_sec</i> ,
		<a href="#">cts_Callback</a>	<i>cbf</i> ,
		void *	<i>cb_data</i> ,
		unsigned char *	<i>options</i> ,
		unsigned char	<i>options_len</i>
	)		

This function starts an asynchronous card reader monitoring on specified server. The monitoring ends if

- magstripe card is swiped or inserted
- or chip card is inserted
- or contactless card is tapped
- or the timeout occurs
- or [cts\\_StopSelection\(\)](#) is called
- or error occurred.

#### Parameters

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
[in]	supportedTechnologies	: supported technologies: combination of <a href="#">TEC technology code</a> , any additional bits are reserved for future use and are currently ignored. Supplying none of <a href="#">TEC technology code</a> is allowed. In this case <a href="#">cts_WaitSelection()</a> will never return <a href="#">CTS_OK</a> or <a href="#">CTS_NO_CHIP</a> of course.
[in]	timeout_sec	: main timeout in seconds to wait for card insertion/swipe/tap, min=0 (makes no sense), max=65535s, infinite timeout not possible; if this timeout expires while a timeout defined in options[6..7] or options[8..9] is running, latter timeouts have higher priority, they are not aborted.

[in]	cbf	: callback function that is called when technology selection has been finished, that means a (positive or negative) result != <a href="#">CTS_IN_PROGRESS</a> can be obtained with <a href="#">cts_WaitSelection()</a> , may be NULL.  The following APIs are not allowed to be called while the callback function is still in progress: <ul style="list-style-type: none"><li>• <a href="#">cts_SetTraceCallback()</a></li><li>• <a href="#">cts_SetOptions()</a></li><li>• <a href="#">cts_StartSelection()</a></li><li>• <a href="#">cts_RemoveTechnologies()</a></li><li>• <a href="#">cts_WaitCardRemoval()</a></li><li>• <a href="#">cts_WaitCardRemoval2()</a></li><li>• <a href="#">cts_StopSelection()</a></li></ul>
[in]	cb_data	: data pointer that is passed on to the callback function, may be NULL.

[in]

options

: data pointer:

**options[0..1]**: see [TEC start options](#)**options[2..3]**: reserved.**options[4]** is passed to CT ICC functions.**options[5]** is passed to CTLS ICC functions.

**options[6..7]**: is a 2-byte binary parameter in big-endian format. min = 0x0000, max = 0xFFFF = 65535ms. options[6..7] is the time in milliseconds to wait for MSR-Data after CTLS has been detected. If options[6..7] == 0x0000, means do not wait for MSR after CTLS detection.

**options[8..9]** is a 2-byte binary parameter in big-endian format, which is relevant for UX-Devices only. min = 0x0000, max = 0xFFFF = 65535ms. This parameter has two uses depending on the [TEC technology code CTS\\_CHIP](#)

1. [CTS\\_CHIP](#) is set. options[8..9] is the time in milliseconds to wait for MSR-Data after a card without chip or with broken chip is inserted. If options[8..9] == 0x0000, means do not wait for MSR-Data after card insertion and report [CTS\\_NO\\_CHIP](#) immediately.
2. [CTS\\_CHIP](#) is disable. options[8..9] sets a time window for reading MSR-Data in order to avoid the pitfall in UX-Devices of getting MSR-Data when inserting the card. options[8..9] is the time in milliseconds to wait for MSR-Data after a card is inserted. If MSR-Data is not read during this time window, [MSR\\_Deactivate\(\)](#) shall be called, technology selection shall be terminated and [cts\\_WaitSelection\(\)](#) shall return the value

[https://verifone.cloud/docs/application-development-kit-version-4.7/tecclient\\_8.htm#CTS\\_UX\\_MSRDATANOTAVAILABLE\\_TIMEOUT](https://verifone.cloud/docs/application-development-kit-version-4.7/tecclient_8.htm#CTS_UX_MSRDATANOTAVAILABLE_TIMEOUT) Updated: 25 Feb 2025

0x0000, means wait for MSR-Data after card insertion until 8 technology selection finishes.

**options[10..11]**: is a 2-byte binary parameter in big-endian format, which becomes relevant only if

[in]

options\_len

: length of options.

## Returns

- [CTS\\_OK](#) : Success.
- [CTS\\_IN\\_PROGRESS](#) : Monitoring is already active. Call [cts\\_WaitSelection\(\)](#) until it returns != [CTS\\_IN\\_PROGRESS](#) first.
- [CTS\\_API\\_NOT\\_ALLOWED](#) : API not allowed because TEC-callback is still in progress.
- [CTS\\_PARAM](#) : both [CTS\\_NFC\\_ENABLE](#) and [CTS\\_VAS\\_ENABLE](#) are set
- [CTS\\_ERR\\_LOAD](#) : [CTS\\_NFC\\_ENABLE](#) or [CTS\\_VAS\\_ENABLE](#) are set but NFC client library could not be loaded.
- [CTS\\_ERROR](#) : Failure.
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)

**◆ [cts\\_StopSelection\(\)](#)**

int cts_StopSelection	(	unsigned char	server_idx	)
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This function stops a technology selection started via [cts\\_StartSelection\(\)](#). It will be called by application if waiting for a card is canceled by user or ECR break. Keep in mind that the technology selection may not be stopped immediately. Call [cts\\_WaitSelection\(\)](#) to wait for termination of technology selection. After [cts\\_WaitSelection\(\)](#) returns != [CTS\\_IN\\_PROGRESS](#), it is safe to call [cts\\_StartSelection\(\)](#) again.

## Parameters

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
------	------------	--

## Returns

- [CTS\\_OK](#) : Stopping technology selection is successfully requested
- [CTS\\_NOT\\_STARTED](#) : Technology selection is not running
- [CTS\\_API\\_NOT\\_ALLOWED](#) : API not allowed because TEC-callback is still in progress.
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)

**◆ [cts\\_WaitCardRemoval\(\)](#)**

int cts_WaitCardRemoval	(	unsigned char	server_idx,
		<a href="#">cts_Callback</a>	cbf,
		void *	cb_data
	)		

This function registers callback for card removal. The function returns immediately with one of the return values stated below. The callback is invoked as soon as the inserted card is removed or immediately if no card is inserted. Keep in mind that the callback is only invoked once. If you want to be informed about the next card removal as well, call this function again, even from within the callback function.

Attention: Do not call this function as long as other TEC/EMV functions are running and do not call other TEC/EMV functions until the callback has been invoked!

Attention: EMV CT Server can only handle one connection. So call [EMV\\_CT\\_Disconnect\(\)](#) before using this function.

#### Parameters

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
[in]	cbf	: callback function that is called when a card has been removed, must not be NULL.
[in]	cb_data	: data pointer that is passed on to the callback function.

#### Returns

- [CTS\\_OK](#) : Success.
- [CTS\\_IN\\_PROGRESS](#) : Waiting for card removal is already active.
- [CTS\\_API\\_NOT\\_ALLOWED](#) : API not allowed because TEC-callback is still in progress.
- [CTS\\_PARAM](#) : Missing parameter.
- [CTS\\_ERROR](#) : Internal error.
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)

## ◆ [cts\\_WaitCardRemoval2\(\)](#)

int cts_WaitCardRemoval2	(	unsigned char	<i>server_idx</i> ,
		unsigned short	<i>timeout_sec</i>
	)		

This function waits for card removal. The function does not return until card has been removed or timeout has occurred.

Attention: Do not call this function as long as other TEC/EMV functions are running and do not call other TEC/EMV functions until the function has returned!

Attention: EMV CT Server can only handle one connection. So call [EMV\\_CT\\_Disconnect\(\)](#) before using this function.

**Parameters**

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
[in]	timeout_sec	: timeout in seconds to wait for card removal.

**Returns**

- [CTS\\_OK](#) : Card has been removed.
- [CTS\\_TIMEOUT](#) : Timeout occurred.
- [CTS\\_API\\_NOT\\_ALLOWED](#) : API not allowed because TEC-callback is still in progress.
- [CTS\\_ERROR](#) : Internal error.
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)

### ◆ [cts\\_WaitSelection\(\)](#)

int cts_WaitSelection	(	unsigned char	server_idx,
		unsigned char *	usedTechnology,
		unsigned char *	dataBuffer,
		unsigned short *	dataBufferLength,
		unsigned short	timeout_msec
	)		

This function waits for technology selection to finish.

**Parameters**

[in]	server_idx	: index of server in server configuration (see <a href="#">cts_ConfigureServer()</a> ).
[out]	usedTechnology	: technology that has been selected, only set if <a href="#">CTS_OK</a> is returned. See <a href="#">TEC technology code</a> . If <a href="#">CTS_DATA_TLV</a> is set dataBuffer is in TLV format (this is the case if NFC or VAS was detected). In certain circumstances ('MSR after CTLS timeout' is set; UX MSR enhancements not enabled) it is possible that usedTechnology contains more than one technology at once, see documentation.

[out]	dataBuffer	: reference to buffer for output data, only filled if <a href="#">CTS_OK</a> is returned. a) <a href="#">CTS_DATA_TLV</a> is set in usedTechnology: contains tags, see <a href="#">TEC result data tags</a> . b) <a href="#">CTS_DATA_TLV</a> is not set in usedTechnology: If *usedTechnology & <a href="#">CTS_CHIP</a> : contains ATR. If *usedTechnology & <a href="#">CTS_CTL</a> s and <a href="#">CTS_PURE_CARD_DETECTION</a> was set as option to <a href="#">cts_StartSelection()</a> : contains card info delivered by <a href="#">EMV_CTL_SmartReset()</a> . If *usedTechnology & <a href="#">CTS_CTL</a> s and <a href="#">CTS_PURE_CARD_DETECTION</a> was not set : contains return value of <a href="#">EMV_CTL_ContinueOffline()</a> .
[in,out]	dataBufferLength	: buffer size for output data, return data length; if the size of dataBuffer is too small to hold the whole output data, no special error code is returned, the return code is as usual, but the output buffer will be empty, dataBufferLength is set to 0. If return value is != <a href="#">CTS_OK</a> , dataBufferLength is set to 0 to indicate that there is no data written in dataBuffer.
[in]	timeout_msec	: timeout in milliseconds to wait for technology selection to finish, min=0, max=65535ms. If technology selection is not finished after this timeout has expired, <a href="#">CTS_IN_PROGRESS</a> is returned. In this case <a href="#">cts_WaitSelection()</a> has to be called again. If a callback function is supplied to <a href="#">cts_StartSelection()</a> , setting a timeout != 0 is not allowed.

#### Returns

- [CTS\\_OK](#) : Successful completion, card was detected. Not possible if [CTS\\_NO\\_POWERON](#) is set.
- [CTS\\_NO\\_CHIP](#) : Card without chip or with broken chip is inserted or card is inserted and [CTS\\_NO\\_POWERON](#) is set.
- [CTS\\_IN\\_PROGRESS](#) : Technology selection not completed. Another call of [cts\\_StartSelection\(\)](#) will return [CTS\\_IN\\_PROGRESS](#) in this case.
- [CTS\\_TIMEOUT](#) : Timeout occurred, no card detected.
- [CTS\\_PARAM](#) : - usedTechnology is NULL pointer; - callback function supplied to [cts\\_StartSelection\(\)](#) and timeout != 0.
- [CTS\\_NOT\\_STARTED](#) : [cts\\_StartSelection\(\)](#) was not called previously.
- [CTS\\_STOPPED](#) : Technology selection was aborted by [cts\\_StopSelection\(\)](#).

- [CTS\\_CLTS\\_INIT](#) : Contactless transaction was not set up correctly.
- [CTS\\_ERROR](#) : Internal error occurred.
- [CTS\\_CLTS\\_NOT\\_ALLOWED](#) : VFI-Reader has not yet finished previous transaction, e.g. still waiting for ContinueOnline.
- [CTS\\_CLTS\\_EMV\\_NO\\_CARD](#) : ADK-EMV has detected no medium to perform a contactless payment.
- [CTS\\_UX\\_MSRDATA\\_NOT\\_AVAILABLE\\_TIMEOUT](#) : Technology selection has been terminated because MSR-Data was not read during the time window set in the input parameter options[8..9] of the function [cts\\_StartSelection\(\)](#). This return code is relevant and possible for UX-Devices only.
- [CTS\\_FORMAT](#) , [CTS\\_TLV](#) , [CTS\\_PARAMETER](#) , [CTS\\_UNKNOWN\\_CLA](#) , [CTS\\_UNKNOWN\\_INS](#) , [CTS\\_BLOCKED](#) , [CTS\\_NO\\_SERVER](#) , [CTS\\_IPC](#)