

SdiLanguage Class Reference

```
#include <sdi_lang.h>
```

Public Member Functions

	<u>SdiLanguage</u> ()
	<u>SdiLanguage</u> (Language languageId)
Language	<u>getLanguageId</u> ()
void	<u>setLanguageId</u> (Language languageId)
void	<u>selectLanguage</u> (unsigned char *rsp, unsigned short *rspSize)

Constructor & Destructor Documentation

[?](#) [SdiLanguage](#)() [1/2]

[SdiLanguage](#) ()

default constructor

[?](#) [SdiLanguage](#)() [2/2]

[SdiLanguage](#) (Language *languageId*) explicit

constructor with predefined language id

Parameters

languageId preset of language id

Member Function Documentation

[? getLanguageId\(\)](#)

Language getLanguageId ()

get language id

Returns

language id

[? selectLanguage\(\)](#)

```
void selectLanguage ( unsigned char *  rsp,  
                    unsigned short * rspSize  
                    )
```

select language from response

Parameters

rsp response

rspSize size of response

[? setLanguageId\(\)](#)

```
void setLanguageId ( Language languageId )
```

set language id

Parameters

languageId language id to set

The documentation for this class was generated from the following files:

- sdi/src/[sdi_lang.h](#)
- sdi/src/[sdi_lang.cpp](#)