

## packmanlib.basenode Namespace Reference

### Data Structures

class [BaseNode](#)

### Variables

string [NODE\\_TYPE\\_PACKAGE](#) = "Package"  
string [NODE\\_TYPE\\_BUNDLE](#) = "Bundle"  
string [NODE\\_TYPE\\_DLFILE](#) = "Dlfile"  
string [NODE\\_TYPE\\_SIGNATURE](#) = "Signature"  
string [NODE\\_TYPE\\_CONTROL](#) = "Control"  
string [NODE\\_TYPE\\_VHQMANIFEST](#) = "VHQManifest"  
string [NODE\\_TYPE\\_MANIFEST](#) = "Manifest"  
string [NODE\\_TYPE\\_CHANGESET](#) = "Changeset"  
string [NODE\\_TYPE\\_FILE](#) = "File"  
string [NODE\\_TYPE\\_DIR](#) = "Dir"  
string [NODE\\_TYPE\\_SYMLINK](#) = "Symlink"  
string [NODE\\_TYPE\\_UPFILE](#) = "UPfile"  
string [NODE\\_TYPE\\_UNKNOWN](#) = "Unknown"  
string [NODE\\_TYPE\\_BUNDLE\\_INFO](#) = "BundleInfo"  
string [NODE\\_TYPE\\_CHANGESET\\_DATA](#) = "ChangesetData"  
string [NODE\\_TYPE\\_DLFILE\\_META](#) = "DlfileMeta"  
list [NODE\\_TYPE\\_ARCHIVES](#)

### Variable Documentation

#### [?](#) [NODE\\_TYPE\\_ARCHIVES](#)

list [NODE\\_TYPE\\_ARCHIVES](#)

**Initial value:**

1 = [NODE\_TYPE\_PACKAGE, NODE\_TYPE\_BUNDLE, NODE\_TYPE\_DLFILE, 2

**? NODE\_TYPE\_BUNDLE**

string NODE\_TYPE\_BUNDLE = "Bundle"

**? NODE\_TYPE\_BUNDLE\_INFO**

string NODE\_TYPE\_BUNDLE\_INFO = "BundleInfo"

**? NODE\_TYPE\_CHANGESET**

string NODE\_TYPE\_CHANGESET = "Changeset"

**? NODE\_TYPE\_CHANGESET\_DATA**

string NODE\_TYPE\_CHANGESET\_DATA = "ChangesetData"

**? NODE\_TYPE\_CONTROL**

string NODE\_TYPE\_CONTROL = "Control"

**? NODE\_TYPE\_DIR**

string NODE\_TYPE\_DIR = "Dir"

**? NODE\_TYPE\_DLFILE**

string NODE\_TYPE\_DLFILE = "Dlfile"

**? NODE\_TYPE\_DLFILE\_META**

string NODE\_TYPE\_DLFILE\_META = "DlfileMeta"

**? NODE\_TYPE\_FILE**

```
string NODE_TYPE_FILE = "File"
```

### **? NODE\_TYPE\_MANIFEST**

```
string NODE_TYPE_MANIFEST = "Manifest"
```

### **? NODE\_TYPE\_PACKAGE**

```
string NODE_TYPE_PACKAGE = "Package"
```

### **? NODE\_TYPE\_SIGNATURE**

```
string NODE_TYPE_SIGNATURE = "Signature"
```

### **? NODE\_TYPE\_SYMLINK**

```
string NODE_TYPE_SYMLINK = "Symlink"
```

### **? NODE\_TYPE\_UNKNOWN**

```
string NODE_TYPE_UNKNOWN = "Unknown"
```

### **? NODE\_TYPE\_UPFILE**

```
string NODE_TYPE_UPFILE = "UPfile"
```

### **? NODE\_TYPE\_VHQMANTIFEST**

```
string NODE_TYPE_VHQMANTIFEST = "VHQManifest"
```