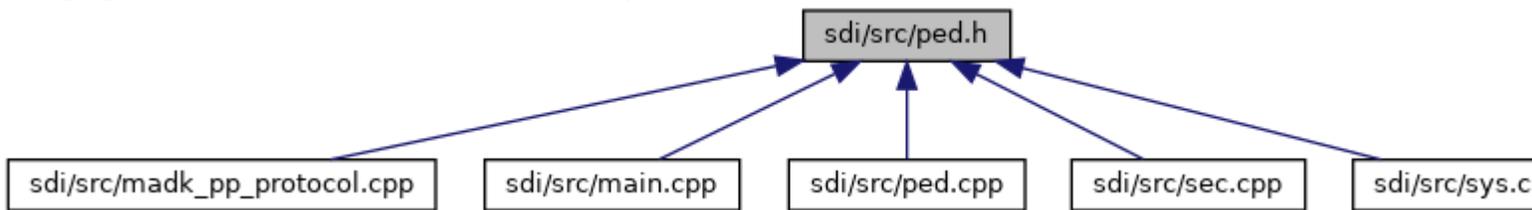


ped.h File Reference

This graph shows which files directly or indirectly include this file:



[Go to the source code of this file.](#)

Macros

```
#define CLA\_PED 0x22  
    Class for PED commands. More...  
#define INS\_PED\_ENABLE 0x00  
    Enable or Disable PED. More...  
#define INS\_PED\_GET\_PIN 0x01  
    Request PIN from user. More...  
#define INS\_SET\_PIN\_TIMEOUT 0x02  
    Configure timeout for PIN entry. More...  
#define INS\_PED\_START\_PIN 0x03  
    Start PIN entry (polling interface) More...  
#define INS\_PED\_POLL\_PIN 0x04  
    Poll PIN entry status (polling interface) More...  
#define INS\_PED\_STOP\_PIN 0x05  
    Stop PIN entry (polling interface) More...  
#define INS\_SET\_PIN\_INPUT\_PARAM 0x06  
    Configure PIN input parameter. More...
```

Functions

bool [handlePedCmd](#) (unsigned short msgBufSize, unsigned char *msg, unsigned short msgSize, unsigned short rspBufSize, unsigned char *rsp, unsigned short *rspSize)
bool [pedSetExtButton](#) (void)
void [pedReset](#) (void *handle)

Macro Definition Documentation

? CLA_PED

```
#define CLA_PED 0x22
```

Class for PED commands.

? INS_PED_ENABLE

```
#define INS_PED_ENABLE 0x00
```

Enable or Disable PED.

? INS_PED_GET_PIN

```
#define INS_PED_GET_PIN 0x01
```

Request PIN from user.

? INS_PED_POLL_PIN

```
#define INS_PED_POLL_PIN 0x04
```

Poll PIN entry status (polling interface)

? INS_PED_START_PIN

```
#define INS_PED_START_PIN 0x03
```

Start PIN entry (polling interface)

? INS_PED_STOP_PIN

```
#define INS_PED_STOP_PIN 0x05
```

Stop PIN entry (polling interface)

? INS_SET_PIN_INPUT_PARAM

```
#define INS_SET_PIN_INPUT_PARAM 0x06
```

Configure PIN input parameter.

? INS_SET_PIN_TIMEOUT

```
#define INS_SET_PIN_TIMEOUT 0x02
```

Configure timeout for PIN entry.

Function Documentation

? handlePedCmd()

```
bool handlePedCmd ( unsigned short  msgBufSize,  
                   unsigned char * msg,  
                   unsigned short  msgSize,  
                   unsigned short  rspBufSize,  
                   unsigned char * rsp,  
                   unsigned short * rspSize  
                   )
```

Dispatch function to handle different PED commands

Parameters

[in]	<i>msgBufSize</i>	size of the input message buffer
[in]	<i>msg</i>	pointer to the input message buffer
[in]	<i>msgSize</i>	size of the input message
[in]	<i>rspBufSize</i>	maximum size of the response buffer
[in,out]	<i>rsp</i>	pointer to the response buffer
[in,out]	<i>rspSize</i>	pointer to the response message size

Returns

true if command was executed and rsp contains a response, false in case invocation is not allowed by a side command.

? pedReset()

```
void pedReset ( void * handle )
```

Function invoked by a thread at connection termination to abort the PIN entry. SDI server supports multiple connections, which can use the PED interface. With activation of the PED interface with command 22-03 (Start PIN entry) on one connection, the interface is locked for other connections. If a connection terminates, which obtains the PED lock, the interface would be unaccessible for other connections. Therefore, this function will abort the PIN entry and unlock the PED interface, if the connection disturbs so that it can be used by other connection again. Please note that this function works for a PIN Entry started by 22-03 (Start PIN entry). A PIN entry started with 22-01 (Get PIN) is not considered, but the PED lock is released after the user has finished the PIN entry.

Parameters

[in] handle handle of the terminating connection

? pedSetExtButton()

```
bool pedSetExtButton ( void )
```

Inform the VAULT about the Confirm button was pressed if PIN polling is active and Navigator Mode 2 is set

Returns

true if PIN polling is active and Navigator Mode 2 set, else false