

sdi::filesystem Namespace Reference

Data Structures

struct [UpdateFiles](#)

Enumerations

[Location](#) {

[LOC_None](#),
[LOC_SdiFlashDir](#),
[LOC_SdiConfigDir](#),
[LOC_SdiExtConfigDir](#),

enum [LOC_EmvFlashDir](#),
[LOC_EmvConfigDir](#),
[LOC_LogConfigDir](#),
[LOC_NfcFlashDir](#),

[LOC_SdiExtFontsDir](#)

}

```

Action {
    ACT\_None = 0,
    ACT\_SecInit = (1 << 0),
    ACT\_DisableEpp = (1 << 1),
    ACT\_EmvExit = (1 << 2),

    ACT\_EmvExitComplete = (1 << 3),
enum ACT\_EmvFlashPerm = (1 << 4),
ACT\_EmvInitInfo = (1 << 5),
ACT\_LogInit = (1 << 6),

    ACT\_CardRanges = (1 << 7),
ACT\_WhitelistFile = (1 << 8),
ACT\_AclInit = (1 << 9)

}

enum ActionSource { ASRC\_Default = 0,
ASRC\_Removal = (1 << 0),
ASRC\_PostAction = (1 << 1)
}

enum FilesModes { FM\_Default = 0,
FM\_NoAbort = 1,
FM\_Quiet = 2
}

```

Functions

```

void factory\_reset ()
void init (enum config::SdiSysConfig::SDIMode sdi_mode)
bool read\_file (const char *file, string &data)
bool write\_file (const char *file, const string &data)
bool copy\_file (const string &src, const string &dest)
bool move\_file (const string &src, const string &dst)
int get\_dir\_files (const char *dir, vector< string > *files, const char *regex)
int copy\_files (const vector< string > &files, const char *dst_dir, unsigned modes)
int remove\_files (const vector< string > &files, unsigned modes)
const char * binary\_dir ()
string home\_flash\_file (const string &file)
string home\_config\_file (const string &file)
string lookup\_config\_file (const string &file)
const char * plugin\_config\_dir ()

```

unsigned short [install_emv_config_package](#) (const string &emv_config_pkg)

const char * [home_flash_dir](#) ()

const char * [home_config_dir](#) ()

const char * [ext_config_dir](#) ()

const char * [emv_flash_dir](#) ()

const char * [emv_config_dir](#) ()

const char * [log_config_dir](#) ()

const char * [nfc_flash_dir](#) ()

const char * [home_lib_dir](#) ()

const char * [ext_plugin_dir](#) ()

const char * [ext_font_dir](#) ()

const char * [tmp_dir](#) ()

const char * [upload_install_dir](#) (bool flash)

const char * [sys_remove_sponsor_dir](#) ()

const char * [ccp_resource_dir](#) ()

const char * [ccp_database_dir](#) ()

const char * [sdi_update_dir](#) ()

const char * [sdi_persist_dir](#) ()

const char * [sdi_certstore_dir](#) ()

unsigned short [install_user_configuration](#) (bool recover)

unsigned short [remove_user_configuration](#) ()

unsigned short [install_sdi_plugins](#) (bool recover)

unsigned short [remove_sdi_plugins](#) ()

bool [read_file](#) (const char *file, std::string &data)

bool [write_file](#) (const char *file, const std::string &data)

bool [copy_file](#) (const std::string &src, const std::string &dest)

bool [move_file](#) (const std::string &src, const std::string &dest)

int [get_dir_files](#) (const char *dir, std::vector< std::string > *files=0, const char *regex=0)

int [copy_files](#) (const std::vector< std::string > &files, const char *dst_dir, unsigned modes=[FM_Default](#))

int [remove_files](#) (const std::vector< std::string > &files, unsigned modes=[FM_Default](#))

std::string [home_flash_file](#) (const std::string &file)

std::string [home_config_file](#) (const std::string &file)

std::string [lookup_config_file](#) (const std::string &file)

unsigned short [install_emv_config_package](#) (const std::string &emv_config_pkg)

Variables

const struct [UpdateFiles](#) [allowed_files](#) []

Data Structure Documentation

? [sdi::filesystem::UpdateFiles](#)

struct sdi::filesystem::UpdateFiles

update file definition to check for allowed files to update and remove

Data Fields

enum [Location](#) dest destination on terminal, see enum Dest

const char * dest_prefix file prefix (path) used in application folder (if any)

const char * file name of the update file (without path)

unsigned long post_actions post-actions (bitmask) to execute for this file after update (see enum Action)

unsigned long pre_actions pre-actions (bitmask) to execute for this file before update (see enum Action)

const char * prefix file prefix (path) in the user configuration package

bool regex file is already a regular expression

Enumeration Type Documentation

? [Action](#)

enum [Action](#)

actions supported by run_actions() below (bitmask used to combine actions). Order of execution is specified by run_actions() and recently corresponds to enum order.

Enumerator

ACT_None	no action
ACT_SecInit	call secInit() for this file (Android only)
ACT_DisableEpp	disable attached EPP (if enabled as Countertop)
ACT_EmvExit	call EMV_CT_Exit_Framework() and EMV_CTLs_Exit_Framework() for this file
ACT_EmvExitComplete	call EMV_CT_Exit_Framework_extended(EXIT_CT_COMPLETE) and EMV_CTLs_Exit_Framework_extended(EXIT_CTLs_COMPLETE) for this file
ACT_EmvFlashPerm	call set_emv_flash_permissions() on EMV flash config folder (VOS/VOS2/VOS3 only) Note: ACT_EmvFlashPerm must be below ACT_EmvInitInfo so that it is executed before ACT_EmvInitInfo as both are used together in install_emv_config_package()
ACT_EmvInitInfo	call initEmvInfo() to rebuild EMV Info cache
ACT_LogInit	call LogAPI_ReconfigNotification() for this file
ACT_CardRanges	reload cache for card ranges configuration
ACT_WhitelistFile	reload cache for whitelist configuration
ACT_AclInit	reload ACL (access control list) file

? ActionSource

enum [ActionSource](#)

action source specifying for what [run_actions\(\)](#) was invoked

Enumerator

ASRC_Default default: installation (see ASRC_Removal) and pre-action (see ASRC_PostAction)

ASRC_Removal removal (not installation)

ASRC_PostAction post-action (not pre-action)

? FilesModes

enum [FilesModes](#)

modes for functions [copy_files\(\)](#) and [remove_files\(\)](#)

Enumerator

FM_Default let first file error abort the function with -1.

FM_NoAbort function proceeds, in case of single files cannot be copied or removed. Function returns with number of successfully processed files.

FM_Quiet don't issue information to log (errors only), e.g. for non-existing files

? Location

enum [Location](#)

file location directory for SDI configuration files

Enumerator

LOC_None No directory

LOC_SdiFlashDir SDI flash configuration directory (read/write)

LOC_SdiConfigDir SDI internal configuration directory (read-only)

LOC_SdiExtConfigDir SDI directory for external user configuration (read-only)

LOC_EmvFlashDir EMV flash configuration directory (read/write)

LOC_EmvConfigDir EMV configuration directory (read-only)

LOC_LogConfigDir ADK Logging configuration directory (read-only)

LOC_NfcFlashDir ADK NFC configuration directory (read/write)

LOC_SdiExtFontsDir SDI directory for external fonts (installed with user config package (read-only))

Function Documentation

[? binary_dir\(\)](#)

```
const char * binary_dir ( )
```

return the absolute path to the SDI server binary (without filename)

Returns

absolute path to SDI server binary

[? ccp_database_dir\(\)](#)

```
const char * ccp_database_dir ( )
```

return absolute path to database folder of CCP (ADK COM CONTROL PANEL) (VOS/VOS2/VOS3: \$HOME/flash/com) (Android: NULL, no CCP support)

This function returns NULL, if the platform has no CCP support.

Returns

absolute path to CCP resource directory or NULL in case of error/no CCP support

[? ccp_resource_dir\(\)](#)

```
const char * ccp_resource_dir ( )
```

return absolute path to resource folder of CCP (ADK COM CONTROL PANEL) (VOS/VOS2/VOS3: <ext_cfg_dir>/ccp/www or \$HOME/www/ccp or NULL, if no resources are found. <ext_cfg_dir> as provided by [ext_config_dir\(\)](#) (Android: NULL, no CCP support)

This function returns NULL, if the platform has no CCP support.

Returns

absolute path to CCP resource directory or NULL in case of error/no CCP support

[? copy_file\(\) \[1/2\]](#)

```
bool sdi::filesystem::copy_file ( const std::string & src,
                                  const std::string & dest
                                  )
```

helper function to copy a file from source *src* to destination *dest*.

Parameters

[in] *src* source file location

[in] *dest* destination file location

Returns

true for success, else false for error

[? copy_file\(\) \[2/2\]](#)

```
bool sdi::filesystem::copy_file ( const string & src,
                                  const string & dest
                                  )
```

[? copy_files\(\) \[1/2\]](#)

```
int sdi::filesystem::copy_files ( const std::vector< std::string > & files,
                                  const char * dst_dir,
                                  unsigned modes = FM_Default
                                  )
```


helper function to copy multiple files to destination directory `dst_dir`. Source files to be copied are specified by vector `files`.

Parameters

- [in] `files` vector of files to be copied to destination directory
- [in] `dst_dir` path to destination directory, where the files are copied to
- [in] `modes` function operation modes, see enum [FilesModes](#)

Returns

number of files, which were copied. -1 is returned in case of error due to missing directory or file access.

[? copy_files\(\)](#) [2/2]

```
int sdi::filesystem::copy_files ( const vector< string > & files,
                                const char *          dst_dir,
                                unsigned               modes
                                )
```

[? emv_config_dir\(\)](#)

```
const char * emv_config_dir ( )
```

return the absolute path to folder for read-only EMV files. (VOS/VOS2: /etc/config/adkembv) (Android: \$HOME) (VOS3: <ext_cfg_dir>/emv; <ext_cfg_dir> as provided by [ext_config_dir\(\)](#))

Required for SW update on Android. On VOS it is unused.

Returns

absolute path to HOME for read-only EMV files

[? emv_flash_dir\(\)](#)

```
const char * emv_flash_dir ( )
```

return the absolute path to flash folder for writeable EMV files. If the directory does not exist, it is created and group is adjusted for EMV usage. (VOS/VOS2: /mnt/flash/etc/config/adkembv) (VOS3: /mnt/appdata/versioned/globalshare/sdi/emv) (Android: \$HOME/flash/adkembv)

Also required for SW update on Android and to access "EMV_Terminal.xml" to get terminal language.

Returns

absolute path to shared flash folder for writeable EMV files

? ext_config_dir()

```
const char * ext_config_dir ( )
```

return the absolute path of external SDI configuration folder directory. (VOS/VOS2: /etc/config/sdi) (VOS3: /home/usr<X>/sdi) (Android: \$HOME/sdi_ext) This folder holds the external configuration files, which were installed by user configuration package to overload SDI default configuration. The external SDI configuration folder contains files for read access only.

Returns

absolute path to external SDI configuration folder (with read-only files)

On VOS3 SDI checks at startup for the existence of the folder /home/usr<X>/sdi starting from usr1 up to usr16. If the folder is found under a specific user, this user directory is applied for external SDI configuration. This means, the first user providing the folder wins, other users with higher user numbers will be ignored.

? ext_font_dir()

```
const char * ext_font_dir ( )
```

return the absolute path of the folder for external fonts. (Android: \$HOME/fonts/sdi_ext) (VOS/VOS2/VOS3: /usr/share/fonts)

This function is un-used on VOS, since fonts are installed with SI font packages to the system folder, we ADK components have access to use them. On Android, ADKPRT runs in context of SDI, therefore, fonts are installed with an user config package to application domain folder.

Returns

absolute path to external fonts directory or an empty string

? ext_plugin_dir()

```
const char * ext_plugin_dir ( )
```

return the absolute path of the folder for external plugins (Android: \$HOME/plugins) (VOS/VOS2/VOS3: empty string)

This folder is used on Android platform only, which must use a separate folder for plugins. External plugins come along with SDI plugin packages and on Android SDI server is not able to write to lib folder ([home_lib_dir\(\)](#)) due to missing write permissions. On platforms without external plugins folder (e.g. VOS), this function returns an empty string.

Returns

absolute path to external plugin directory or an empty string

? factory_reset()

```
void factory_reset ( )
```

perform a factory reset of SDI server. The function is invoked for external reset by command "Factory Reset (20-22)" and for internal reset by [init\(\)](#), if the SDI mode has changed since last startup. The function does the following:

- It removes all writable files, which are modified by SDI server during runtime. In addition, all user config files are removed, which must be considered by the reset.
- It creates writeable files (not belonging to user configuration packages) to restore other default settings, e.g. STATUS.CFG.
- On VOS platforms it synchronizes contents of installed user config packages to restore default configurations files coming along with these packages (see step 5 of [init\(\)](#)). On Android user configuration files and SDI plugins are recovered from persistent partition. For this, functions [install_user_configuration\(\)](#) and [install_sdi_plugins\(\)](#) with flag `recover=true` are invoked.

? get_dir_files() [1/2]

```
int sdi::filesystem::get_dir_files ( const char *      dir,  
                                   std::vector< std::string > * files = 0,  
                                   const char *      regex = 0  
                                   )
```

helper function to count and/or obtain all files in directory `dir`. Caller has the option to pass a regular expression `regex` to match specific files to be considered for the result. The regular expression is applied on the full file path including the path prefix. If no regular expression is passed (NULL), all regular files in the directory are considered. For just counting files of the directory `dir`, caller can set parameter `files` to NULL.

Parameters

- [in] `dir` path to directory, which contains the files
- [out] `files` pointer to vector storing the found files (absolute file paths) or NULL if the function is just used for file counting.
- [in] `regex` regular expression to match specific files be considered or NULL to find all regular files in directory `dir`.

Returns

number of files, which were found. -1 is returned in case of error (e.g. from directory path or missing permissions).

The function does not work recursive, thus, subfolders in directory `dir` are not considered.

? [get_dir_files\(\)](#) [2/2]

```
int sdi::filesystem::get_dir_files ( const char *      dir,
                                   vector< string > * files,
                                   const char *      regex
                                   )
```

? [home_config_dir\(\)](#)

```
const char * home_config_dir ( )
```

return the absolute path of SDI configuration folder in home directory. (VOS/VOS2: \$HOME/share/sdi) (VOS3/Android: \$HOME/sdi) This folder holds the SDI default configuration files, which are used, as long as not overloaded by external user configuration package. SDI configuration folder contains files for read access only.

Returns

absolute path to SDI default configuration folder (with read-only files)

? [home_config_file\(\)](#) [1/2]

```
std::string sdi::filesystem::home_config_file ( const std::string & file )
```

Appends a relative filename `file` to path returned by [home_config_dir\(\)](#)

Parameters

- [in] file relative filename to append to [home_config_dir\(\)](#)

Returns

file path

Use this function for SDI configuration file provided by SDI installation packages and which cannot be overloaded by user configuration packages.

? home_config_file() [2/2]

string sdi::filesystem::home_config_file (const string & *file*)

? home_flash_dir()

const char * home_flash_dir ()

return the absolute path to SDI flash folder in home directory (VOS/VOS2/VOS3/Android: \$HOME/flash/sdi). If subfolders do not already exist, they are created with the first call of this function. The flash folder is the location for files, which require write access by SDI server. Writeable configuration files are synchronized with those files of external user configuration packages by invocation of [init\(\)](#) function at SDI server startup.

Returns

absolute path to SDI flash folder for writeable files

? home_flash_file() [1/2]

std::string sdi::filesystem::home_flash_file (const std::string & *file*)

Appends a relative filename *file* to path returned by [home_flash_dir\(\)](#)

Parameters

[in] file relative filename to append to [home_flash_dir\(\)](#)

Returns

file path

? home_flash_file() [2/2]

string sdi::filesystem::home_flash_file (const string & *file*)

? home_lib_dir()

```
const char * home_lib_dir ( )
```

return the absolute path of lib folder in home directory. (VOS/VOS2/VOS3/Android: \$HOME/lib)

This library folder is used for SDI plugins and libraries coming along with SDI download packages.

Returns

absolute path to home lib folder

? init()

```
void init ( enum config::SdiSysConfig::SDIMode sdi_mode )
```

This function must be called at startup, before SDI server accesses other functions of the filesystem module. The function internally does the following:

1. It checks the \$HOME environment variable. If it is not provided by the system, the function sets \$HOME to working directory of SDI server, since this environment variable is referred the most filesystem functions.
2. VOS/VOS2: It calls `vos_wait_for_sdicleaner()` to wait/synchronize with `sdicleaner` installed with a previous removal package.
3. VOS/VOS2/Android: It checks for old files of previous SDI server versions and if exist, these files were taken over to new destination, which is expected by the recent SDI server. Old obsolete files of previous SDI server versions were removed.
4. Create subfolders in home flash folder ([home_flash_dir\(\)](#)) so that SDI can create files at startup.
5. Check for validity of flash files and delete them to recover them with `vos_config_sync()` afterwards (see step 8).
6. Read STATUS.CFG (SDI status runtime file). If it does not exist, it is created with defaults. 7 It checks recent SDI mode (passed as parameter *sdi_mode*) equals mode in STATUS.CFG, for which SDI was previously started. If the mode has changed, an internal factory reset (see function [factory_reset\(\)](#)) is triggered, since home flash directory with previous files of old mode must be wiped.
7. VOS/VOS2/VOS3: it calls `vos_config_sync()` to synchronize files, which were installed with user configuration packages and which require write access. These files are taken over to home flash directory so that SDI is able have write permissions on them. For this, SDI server holds a registration file with a checksum for each file to detect, if it was overloaded by file of the user configuration package. In addition, after removal of a user configuration package, the associated files are removed again and default files from SDI configuration folder are restored.
8. It removes files of software upload folder (see [upload_install_dir\(\)](#)), if download packages were uploaded by software upload commands (20-14,20-15,20-16) of a previous SDI startup.

Parameters

[in] *sdi_mode* SDI mode, how SDI was started for this runtime, either `SDIMode_Headless` or `SDIMode_Standard`, see enum `SDIMode` of `sdi_sysconfig.h`

[? install_emv_config_package\(\) \[1/2\]](#)

unsigned short sdi::filesystem::install_emv_config_package (const std::string & *emv_config_pkg*)

install an EMV configuration package as a tarball (uncompressed), which contains EMV configuration files to be installed into EMV flash directory. This is provided by [emv_flash_dir\(\)](#) and contains EMV configuration files on which ADKEMV requires write access. The function is called during "SW upload 20-14/20-15/20-16" using upload type UPLOAD_TYPE_EMV_CONFIG_PACKAGE. After all configuration files were installed the function runs required post actions, which are related to the installed files.

Parameters

[in] *emv_config_pkg* file path to EMV config update package (tarball)

Returns

SDI error code (0x9000 for success, 0x64xx for error)

[? install_emv_config_package\(\) \[2/2\]](#)

unsigned short sdi::filesystem::install_emv_config_package (const string & *emv_config_pkg*)

[? install_sdi_plugins\(\)](#)

unsigned short install_sdi_plugins (bool *recover* = false)

install SDI plugins from update package, which was added to SDI update directory (see [sdi_update_dir\(\)](#)). Plugins are expected in a specified subfolder "plugin". The function is called with command "Check for update (20-1D)" using upload type UPLOAD_TYPE_PLUGIN. On Android the update package data is provided and the command is sent by Android Secure Installer. The function copies the external plugin in internal location, which is specified by [ext_plugin_dir\(\)](#). In addition, the function does not allow to install arbitrary files, therefore, it checks, if each found plugin matches the plugin pattern PLUGIN_PATTERN. After the plugins were overtaken to plugin directory, the plugins are loaded and registered for usage in SDI server. If an external plugin has the same name as an internal plugin (provided with SDI base package, see function [home_lib_dir\(\)](#)) and shall "overload" it, the internal plugin is unregistered and unloaded before the external plugin installed. Finally, the function stores a backup copy of each plugin to persistent directory (see [sdi_persist_dir\(\)](#)) to make the installed plugins recoverable for command "Factory Reset (20-22)". For command "Factory Reset (20-22)" the same function is invoked with flag *recover=true*, to restore and install the backup copies from persistent directory.

Parameters

[in] *recover* flag set to true to restore and install the SDI plugins from persistent directory

Returns

SDI error code (0x9000 for success, 0x64xx for error)

? [install_user_configuration\(\)](#)

```
unsigned short install_user_configuration ( bool recover = false )
```

install user configuration from update package, which was added to SDI update directory (see [sdi_update_dir\(\)](#)). The function is called with command "Check for update (20-1D)" using upload type `UPLOAD_TYPE_CONFIG_SDIEMV`. On Android the update package data is provided and the command is sent by Android Secure Installer. Configuration files are expected in a specified folder structure, whereas other components than SDI (e.g. ADKEMV or ADKSEC) use a path prefix like "emv" or "sec". The function knows the internal location for each file. In addition, the function does not allow to install arbitrary files, therefore, it checks, if the found files are in internal whitelist (see table `allowed_files` in [filesystem.cpp](#)). After all configuration files were installed the function runs required post actions (if any), which are related to the installed files. Finally, the function stores a backup copy of each file to persistent directory (see [sdi_persist_dir\(\)](#)) to make the installed files recoverable for command "Factory Reset (20-22)". For command "Factory Reset (20-22)" the same function is invoked with flag `recover=true`, to restore and install the backup copies from persistent directory.

Parameters

[in] `recover` flag set to true to restore and install the configuration files from persistent directory

Returns

SDI error code (0x9000 for success, 0x64xx for error)

? [log_config_dir\(\)](#)

```
const char * log_config_dir ( )
```

return the absolute path to folder for ADK Logging configuration files (VOS/VOS2: `/mnt/flash/etc/config/adk-log`) (Android: `$HOME`) (VOS/VOS3: `/mnt/appdata/versioned/globalshare/etc/config/adk-log`)

Required for SW update on Android. On VOS it is unused.

Returns

absolute path to HOME for ADK Logging configuration files

? [lookup_config_file\(\)](#) [1/2]

```
std::string sdi::filesystem::lookup_config_file ( const std::string & file )
```

lookup a configuration file (read-only) by its relative path `file` and return the absolute path for it. The function looks up the file at first in external configuration folder (provided by [ext_config_dir\(\)](#)). If not found there, the

file is searched in SDI default configuration folder (provided by [home_config_dir\(\)](#)). The function return an empty string, if the file is not found in one of both locations.

Parameters

[in] file relative file path to look up the configuration file (e.g. "sec/sccfg.json")

Returns

absolute path of the found configuration file (e.g. "/etc/config/sdi/sec/sccfg.json" or "\$HOME/share/sdi/sec/sccfg.json") or an empty string, if the file was not found.

[?](#) **lookup_config_file()** [2/2]

```
string sdi::filesystem::lookup_config_file ( const string & file )
```

[?](#) **move_file()** [1/2]

```
bool sdi::filesystem::move_file ( const std::string & src,  
                                 const std::string & dest  
                                )
```

helper function to move file from source `src` to destination `dest`.

Parameters

[in] src source file location

[in] dest destination file location

Returns

true for success, else false for error

[?](#) **move_file()** [2/2]

```
bool sdi::filesystem::move_file ( const string & src,  
                                 const string & dst  
                                )
```

[?](#) **nfc_flash_dir()**

```
const char * nfc_flash_dir ( )
```

return the absolute path for destination folder of ADKNFC configuration files These files require write access, therefore, on Engage these are located in flash. (VOS/VOS2/VOS3: \$HOME/flash) (Android: \$HOME)

Returns

absolute path to HOME for ADKNFC configuration files

? plugin_config_dir()

```
const char * plugin_config_dir ( )
```

return the absolute path of the folder containing plugin configuration files (with extension cfg, json).
VOS3/Android: \$HOME/sdi/plugincfg VOS/VOS2: \$HOME/share/sdi/plugincfg

Plugin configuration files are installed with SDI plugin package and treaded like internal SDI configuration (as installed with a SDI config package). The reason is these files are installed with system priviledges, thus, we place them to subfolder plugincfg under home configuration directory (see [home_config_dir\(\)](#))

Returns

bsolute path of the folder containing plugin configuration files

? read_file() [1/2]

```
bool sdi::filesystem::read_file ( const char * file,  
                                std::string & data  
                                )
```

helper function to read a file into a string

Parameters

[in] *file* name of the file to be read

[out] *data* content of the file that was read

Returns

true for success, else false (file couldn't been opened)

? read_file() [2/2]

```
bool sdi::filesystem::read_file ( const char * file,
```

```
        string & data
    )
```

[? remove_files\(\) \[1/2\]](#)

```
int sdi::filesystem::remove_files ( const std::vector< std::string > & files,
                                   unsigned int modes = FM_Default
    )
```

helper function to remove multiple files. Files to be removed are specified by vector `files`.

Parameters

[in] `files` vector of files to be removed

[in] `modes` function operation modes, see enum [FilesModes](#)

Returns

number of files, which were removed. -1 is returned in case of error due to missing directory or file access.

[? remove_files\(\) \[2/2\]](#)

```
int sdi::filesystem::remove_files ( const vector< string > & files,
                                   unsigned int modes
    )
```

[? remove_sdi_plugins\(\)](#)

```
unsigned short remove_sdi_plugins ( )
```

remove SDI plugins according removal file, which is looked up in SDI update directory (see [sdi_update_dir\(\)](#)). The removal file is expected in a specified subfolder "plugin". The function is called with command "Check for update (20-1D)" using upload type `UPLOAD_TYPE_REMOVE_PLUGIN`. On Android the update package data is provided and the command is sent by Android Secure Installer. Before removal of a plugin, the plugin is unloaded and unregistered for usage in SDI server. If a plugin is removed, which has the same name as an internal plugin in [home_lib_dir\(\)](#), the internal plugin is loaded and reactivated again. Finally, the function removes the backup copy of each plugin from persistent directory (see [sdi_persist_dir\(\)](#)) so that command "Factory Reset (20-22)" will no longer recover the plugin.

The removal file (remove.json) contains an array 'files' with a filename per plugin to remove. No path prefix is added, the function knows the internal location for each file. The filenames may also contain regular expressions to match multiple files to delete. The function does not allow to remove arbitrary files, therefore, it checks, if the regular expression matches one or more plugins is in external plugin folder before the plugin is unregistered, unloaded and removed. If a filename in the removal file does not match any existing plugin, the entry is ignored and it is proceeded with the next one. Example format for removal.json:

```
{  "files": [    "libsdiplugin.*\.so",  
  // remove all external SDI plugins  ]}
```

Returns

SDI error code (0x9000 for success, 0x64xx for error)

? remove_user_configuration()

unsigned short remove_user_configuration ()

remove user configuration files according removal file, which is looked up in SDI update directory (see [sdi_update_dir\(\)](#)). The function is called with command "Check for update (20-1D)" using upload type UPLOAD_TYPE_REMOVE_CONFIG_SDIEMV. On Android the update package data is provided and the command is sent by Android Secure Installer. After removal, it runs required post actions (if any), which are related to the removed files. Finally, the function removes the backup copy of each file from persistent directory (see [sdi_persist_dir\(\)](#)) so that command "Factory Reset (20-22)" will no longer recover the files.

The removal file (remove.json) contains an array 'files' with a relative path per file to remove. The same external path representation as in update packages is used and the function knows the internal location for each file. The lines may also contain regular expressions to match multiple files to delete. The function does not allow to remove arbitrary files, therefore, it checks, if the found files are in internal whitelist (see table allowed_files). If a line in the removal file does not match any existing allowed file, the line is ignored and it is proceeded with the next line. Example format for removal.json:

```
{  "files": [    "emv/[Ee][Mm][Vv][_].*\.[Xx][Mm][Ll]",  
  // remove all EMV config files    "sec/sccfg.json",    "config.json",    "wh
```

Returns

SDI error code (0x9000 for success, 0x64xx for error)

? sdi_certstore_dir()

const char * sdi_certstore_dir ()

certificate directory, in which SDI stores certificates (e.g. CAs for TLS (Authex) and device pairing). Usually, the function is required for devices with K81, from which certificates are read before used. (Android: \$HOME/certstore) (VOS/VOS2/VOS3: \$HOME/flash/sdi/certstore)

Returns

absolute path to SDI certstore folder

? sdi_persist_dir()

```
const char * sdi_persist_dir ( )
```

persistent directory to store SDI related update files for default recovery. (Android: /persist/appdata/sdi) (VOS/VOS2/VOS3: empty string) Recently used for command "Check for update (20-1D)" and command "Factory Reset (20-22)" on Android only.

Returns

absolute path to persistent SDI data folder or an empty string, if not supported by platform (e.g. Engage)

? sdi_update_dir()

```
const char * sdi_update_dir ( )
```

read-only source directory for SDI related update package files. (Android: /data/secure/sdi) (VOS/VOS2/VOS3: empty string) Recently used for command "Check for update (20-1D)" on Android only.

Returns

absolute path to update package folder or an empty string, if not supported by platform (e.g. Engage)

? sys_remove_sponsor_dir()

```
const char * sys_remove_sponsor_dir ( )
```

return absolute path to system directory for removal of sponsor certificates (VOS/VOS2/VOS3: not supported, an empty string is returned) (Android: /data/secure/sponsor -> used to store the file CRTRESET.SYS to remove the sponsor certificate).

This is recently required by SDI server for command 20-1D (Check for Update) with command type 7 (remove sponsor certificate).

Returns

absolute path to system sponsor removal directory

? tmp_dir()

```
const char * tmp_dir ( )
```

return the absolute path to writeable system temp folder. (VOS/VOS2/VOS3: /tmp) (Android: \$HOME/tmp)

This is recently required by SDI server to store some temporary keys for VCL.

Returns

absolute path to writeable system temp folder

? upload_install_dir()

```
const char * upload_install_dir ( bool flash = true )
```

return absolute path to upload and installation directory for download packages or certificates (VOS/VOS2: /mnt/flash/install/dl or \$HOME/flash/sdi/install) (VOS3: \$HOME/flash/sdi/install) (Android: \$HOME/install -> e.g. used to install the sponsor certificate)

This is recently required by SDI server to store download packages with software upload commands (20-14,20-15,20-16) and sponsor certificate installation with command 20-1B.

Parameters

[in] *flash* set to true to use home flash folder as installation directory. This parameter is relevant for VOS/VOS2 only, which requires to use home flash directory to store temporary installation files for newer OS versions. This is to reduce RAM usage, since files would be usually stored to /mnt/flash/install/dl, which is a RAM disk.

Returns

absolute path to system download package installation directory

? write_file() [1/2]

```
bool sdi::filesystem::write_file ( const char * file,  
                                  const std::string & data  
                                  )
```

helper function to write a string into a file

Parameters

[in] file name of the file to be written
[out] data content of the string to be written

Returns

true for success, else false (file couldn't been opened)

? write_file() [2/2]

```
bool sdi::filesystem::write_file ( const char *   file,
                                   const string & data
                                   )
```

Variable Documentation

? allowed_files

const struct [UpdateFiles](#) allowed_files[]

Initial value:

```
= { { EMV_PREFIX, EMV_FLASH_CONFIG_FILES, true
, LOC_EmvFlashDir, ""
, (ACT_DisableEpp | ACT_EmvExit), ACT_EmvInitInfo }, { EMV_PREFIX, EMV_FLASH_CONFIG_FILES, true
false, LOC_EmvConfigDir, ""
, (ACT_DisableEpp | ACT_EmvExitComplete), ACT_EmvInitInfo }, { SEC_PREFIX, SEC_CONFIG_FILES, true
false, LOC_SdiExtConfigDir, SEC_PREFIX, ACT_None, ACT_SecInit }, { ""
, SDI_CONFIG_FILE, false, LOC_SdiExtConfigDir, ""
, ACT_None, ACT_None }, { ""
, SDI_ACL_FILE, false, LOC_SdiExtConfigDir, ""
, ACT_None, ACT_AclInit }, { ""
, WHITELIST_FILE, false, LOC_SdiFlashDir, ""
, ACT_None, ACT_WhitelistFile }, { ""
, SENSITIVE_TAGS_FILE, false, LOC_SdiFlashDir, ""
, ACT_None, ACT_None }, { ""
, CARD_RANGES_FILE, false, LOC_SdiFlashDir, ""
, ACT_None, ACT_CardRanges }, { ""
, UPDATE_REMOVE_FILE, false, LOC_None, ""
, ACT_None, ACT_None }, { LOG_PREFIX, LOG_CONFIG_FILES, true
true, LOC_LogConfigDir, ""
, ACT_None, ACT_LogInit }, { NFC_PREFIX, NFC_WKY_FILES, true
true, LOC_NfcFlashDir, ""
, ACT_None, ACT_None }, { FONT_PREFIX, FONT_FILES, true
true, LOC_SdiExtFontsDir, ""
, ACT_None, ACT_None } }
```

user configuration files allowed for update and removal