

https://verifone.cloud/docs/sca-functional-

specification/protocol_spec/device_transaction/cancel_display_left_panel
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CANCEL_DISPLAY_LEFT_PANEL

This command directs the device to cancel display on left panel of the Line Item screen during a payment session and return to what was displayed prior to DISPLAY_LEFTPANEL command.

Device UI Required



Request Packet

Field	Rule	Туре	Minimum	Maximum	Value(s)	Description
FUNCTION_TYPE	E Required	Static value	N/A	N/A	DEVICE	Type of function.
COMMAND	Required	Static value	N/A	N/A	CANCEL_DISPLP	Command name
POS_RECON	Optional	Character	1	30		POS reconciliation. POS Reconciliation field to be echoed back in response to POS. Example: RetailPOS1

Field	Rule Type	Minimun	n Maximun	n Value(s)	Description
COUNTER	Required Numeric	1	10		COUNTER is used for a given MAC label. Each COUNTER should be higher than the last one. This is used to authenticate the POS. Example: 100
MAC	Base64 Required Encoded Data	N/A	N/A	N/A	Message Authentication Code. This is used to authenticate the POS.
MAC_LABEL	Required Character	: 1	50		Associated label that tells the device which MAC_KEY to use to decrypt the value of MAC. This is used to authenticate the POS. Example: REG1

Example

Following is an example of request packet

```
<TRANSACTION>
<FUNCTION_TYPE>DEVICE</FUNCTION_TYPE>
<COMMAND>CANCEL_DISPLP</COMMAND>
<COUNTER>1</COUNTER>
<MAC> ... </MAC>
<MAC_LABEL>REG2</MAC_LABEL>
</TRANSACTION>
```

Response Packet

Field	Туре	Value	Description
RESPONSE_TEXT	Character	r	Processor response text. Example: Operation SUCCESSFUL
RESULT	Character	r	This indicates the Result details. Example: OK
RESULT_CODE	Numeric	Expected result code: -1, 59001, 59006, 59040	This indicates the result code. Refer to <u>Result/Error</u> <u>Codes</u> for details.
TERMINATION_STATU	S Character	SUCCESS or FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.

Field

Value

POS_RECON

COUNTER

Character

Numeric

Type

Description POS reconciliation field echoed back if sent in request. **Example:** RetailPOS1 Echoes counter sent in the request. **Example:** 100

Transaction Performance Metric

Note

These fields are returned, if SCAPERFMETRIC parameter (<u>Application Parameters</u>) is enabled.

Field	Type Value	Description
UI_TIME	Time	This indicates the time duration, for which the device screen is displayed (like error message, prompt screen, remove card screen) till any user action is performed in the command execution flow. This field is not applicable to capture the time for the Processing, Authorizing and transaction status screen. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <ui_time>44.028</ui_time>
HOST_TIME	E Time	This indicates the time taken for the Connection to the host, sending request and receives data from the host. This field also take the cumulative time for multiple requests which may sent to the host during the transaction including two legged transactions, timeout requests, Auto Last Tran requests, DCC, Credit app proxy. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <pre>HOST_TIME>1.389</pre> /HOST_TIME>
CMD_TIME	Time	This field indicates the total amount of time for a command, which is executed by the application from request received to the response sent. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <cmd_time>70.765</cmd_time>

Example

Following is an example of response packet

```
<RESPONSE>

<TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>

<RESULT_CODE>-1</RESULT_CODE>

<RESULT>OK</RESULT>

<RESPONSE_TEXT>Operation SUCCESSFUL</RESPONSE_TEXT>

<COUNTER>1</COUNTER>

</RESPONSE>
```