

DELETE_TAB

This command is used to delete an existing Tab by voiding or reversing the original transaction.

Device UI Required

Note

Device UI is conditionally required, it is required for certain PAYMENT_TYPES depending on the payment processor in use.

Display	User Action	Terminal Action
Authorizing	No action	The device displays authorizing screen.
Void \$ 15.00 VOIDED	No action	The device displays the Delete tab status screen.

Request Packet

Field	Rule	Туре	Minimum	Maximum	Value(s)	Description
FUNCTION_TYPE	Required	Static value	N/A	N/A	PAYMENT	Type of function
COMMAND	Required	Static value	N/A	N/A	DELETE_TAB	Command name
PAYMENT_TYPE	Required	List	N/A	N/A	CREDIT DEBIT GIFT EBT (Vantiv Direct only - see Appendix C) CHECK (for Check Processing)	Payment types.

https://verifone.cloud/docs/sca-functional-specification/protocol_spec/restaurant_bar/delete_tab



Field	Rule	Туре	Minimum	Maximum	Value(s)	Description
CTROUTD	Required	Numeric	1	16		This is the transaction ID from the previous transaction that is being voided. CTROUTD is a sequence number for PAYMENT transactions (always enabled) that is generated per Client ID. Each Client ID has its own CTROUTD sequence counter. Example: 45
CDD_DATA	Optional	Character	1	30		Customer Defined Data. This field is optional and the datatype is String. It is a pass through field and it is passed in the host request if this field is present in the POS request and also returned in POS response. This field is applicable for all payment transactions. Example: " <cdd_data>IN V200471"</cdd_data>

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Field	Rule	Туре	Minimum	Maximum	Value(s)	Description
COL_3, COL_4, COL_5, COL_6, COL_7, COL_8, COL_9, COL_10	Optional	Character		255		These fields represent Column 3 to Column 10. These fields are expected for the Merchants internal POS System, which will record any additional data and link those to the PWC CLIENT_ID and CTROUTD. When a value for COL_n is passed in, that same value will be returned in the response. These COL_n values are not indexed, or searchable in any command report. These fields are not sent to any payment processor. Example: Merchant defined data
POS_RECON	Optional	Character	1	30		POS reconciliation. POS Reconciliation field to be echoed back in response to POS. Example: RetailPOS1

Field	Rule	Туре	Minimum	Maximum	Value(s)	Description
COUNTER	Required	Numeric	1	10		COUNTER is used for a given MAC label. Each COUNTER should be higher than the last one. This is used to authenticate the POS. Example: 100
MAC	Required	Base64 Encoded Data	N/A	N/A	N/A	Message Authentication Code. This is used to authenticate the POS.
MAC_LABEL	Required	Character	1	50		Associated label that tells the device which MAC_KEY to use to decrypt the value of MAC. This is used to authenticate the POS. Example: REG1

Example

Following is an example of request packet

<TRANSACTION>
<FUNCTION_TYPE>PAYMENT</FUNCTION_TYPE>
<COMMAND>DELETE_TAB</COMMAND>
<COUNTER>1</COUNTER>
<MAC> ... </MAC>
<MAC_LABEL>REG2</MAC_LABEL>
<PAYMENT_TYPE>CREDIT</PAYMENT_TYPE>
<CTROUTD>97060</CTROUTD>
</TRANSACTION>

Response Packet

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Field	Туре	Value	Description
RESPONSE_TEXT	Character		Processor response text. Example: VOIDED
RESULT	Character		Commonly VOIDED or DECLINED. Example: VOIDED
RESULT_CODE	Numeric	Expected result code: 6, 7	This indicates the result code.
RESPONSE_CODE	Character	Expected response code: A, E	Response code data will be returned to POS, same as received from the Host if this is present in Host response. Example: " <response_code>E</response_code> ."
TERMINATION_STATUS	Character	SUCCESS and FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.
POS_RECON	Character		POS reconciliation field echoed back if sent in request. Example: RetailPOS1
COUNTER	Numeric		Echoes counter sent in the request. Example: 100
MERCHID	Numeric		Merchant ID. Example: 900000000123
TERMID	Numeric		Merchant ID. Example: 001



Field	Туре	Value	Description
TRANS_SEQ_NUM	Numeric		Processor/Batch trans sequence number. Example: 001 NOTE: For private label transaction (ADS), PT_SEQ_NUM field will be mapped to TRANS_SEQ_NUM and TROUTD fields back to SCA.
INTRN_SEQ_NUM	Numeric		PWC transaction ID.
TRACE_NUM	Numeric		This field is sent from the Host Response. This field contains the Interac Sequence number from the host. Example: 140004000000000004001951
TROUTD	Numeric		Transaction routing ID (this will match the TROUTD of the original transaction that is voided). Example: 123456789
CTROUTD	Numeric		The value will match the CTROUTD of the original transaction that is voided. CTROUTD is a sequence number for PAYMENT transactions (always enabled) that is generated per Client ID. Each Client ID has its own CTROUTD sequence counter. Example: 45. NOTE: For private label transaction (ADS), PT_CTROUTD field will be mapped to CTROUTD field back to SCA.
APPROVED_AMOUNT	Floating point number (decimal)		Amount approved. Example: 5.02



Field	Туре	Value	Description
AVAILABLE_BALANCE	Floating point number		Available balance on the card used for transaction. This field will be returned to POS, when the Host returns the Available Balance data. SCA application sends <balance_enq> as Host request field and based on the processor, it returns the Available Balance, and SCA will send it back to POS. Example: 1.00</balance_enq>
PAYMENT_MEDIA	Character		Medium of payment. Commonly VISA/MC/DISC/AMEX/DEBIT
PAYMENT_TYPE	Character		Payment type returned. Example: CREDIT
ACCOUNT_TYPE	Character		Indicates the type of debit account based on the selection of the customer. Example: CHECKING/SAVINGS.
AUTH_RESP_CODE	Character	S	Returned by some processors when the transaction is declined. Maximum of 19 bytes. Example: 0131.
RECEIPT_DATA	Character		Receipt Data
TRANS_DATE	Character		Transaction date returned. Example: 2016.09.20
TRANS_TIME	Character		Transaction time returned. Example: 09:16:25
TRAINING_MODE	Character	ON or OFF	Conditionally returned when session is in Training Mode.
VSP_CODE	Numeric		If present, returns the VSP code. Example: 910
VSP_RESULTDESC	Character		If present, returns the VSP result description. Example: VSP NOT APPLICABLE



Field	Туре	Value	Description
VSP_TRXID	Numeric		If present, returns the VSP transaction ID. Example: 0
TRAN_LANG_CODE	Character	"en" – English and "fr" – French	This field contains the language code for the current transaction which is finalized based on the configured language on terminal and language preference from the card. This field will be returned only whenever the Card data is captured from cardholder during transaction flow. If Language code is not available from card, then terminal language will be returned. This field needs to be added for the below transaction flows.
CDD_DATA	Character		Customer Defined Data field is returned in POS response when it is present in the POS request and passed in the host request. Example: " <cdd_data>INV200471"</cdd_data>
AUTH_REF_NUMBER	Character	Example: 123456789012345, Or It can be empty	This tag returns in the host response with the value for the particular transaction. This is used by some merchants to refer to the transaction at the host side. Currently this is applicable only for Worldpay processor.
COL_3, COL_4, COL_5, COL_6, COL_7, COL_8, COL_9, COL_10	Character		Column 3 to Column 10 fields value will be echoed in POS response. These fields are not sent to any payment processor.

Processor-Based Token (Conditional)

NOTE: For use with host based processors supporting card based token implementations.



Field	Туре	Value	Description
CARD_TOKEN	Character		Card token. Example: 7987654321098765
TOKEN_SOURCE	Character		Source of token. Example: PWC

Transaction Performance Metric

Note

These fields are returned, if SCAPERFMETRIC parameter ($\underline{\text{Application Parameters}}$) is enabled.

Field	Туре	Value	Description
UI_TIME	Time		This indicates the time duration,
			for which the device screen is
			displayed (like error message,
			prompt screen, remove card
			screen) till any user action is
			performed in the command
			execution flow. This field is not
			applicable to capture the time
			for the Processing, Authorizing
			and transaction status screen.
			The format of the returned value
			would be S.sss, where S is
			seconds (this can be 0 to any
			positive integer) and sss is
			milliseconds. In case of any
			insignificant time or 0.000
			value, will not be returned in the
			response. Example: <ui_time> 44.028</ui_time>



Field	Туре	Value	Description
HOST_TIME	Time		This indicates the time taken for the Connection to the host, sending request and receives data from the host. This field also take the cumulative time for multiple requests which may sent to the host during the transaction including two legged transactions, timeout requests, Auto Last Tran requests, DCC, Credit app proxy. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: HOST_TIME>1.389
CMD_TIME	Time		This field indicates the total amount of time for a command, which is executed by the application from request received to the response sent. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <cmd_time>70.765</cmd_time>

Example

Following is an example of response packet

<RESPONSE>

<AUTH_CODE>125463</AUTH_CODE>

<CTROUTD>97060</CTROUTD>
<INTRN_SEQ_NUM>34552</INTRN_SEQ_NUM>

<PAYMENT_MEDIA>VISA</PAYMENT_MEDIA>



<PAYMENT_TYPE>CREDIT</payment_TYPE>
<ACCOUNT_TYPE>SAVINGS</ACCOUNT_TYPE>
<RESPONSE_TEXT>CAPTURED</RESPONSE_TEXT>
<RESULT>VOIDED</RESULT>
<RESULT_CODE>7</RESULT_CODE>
<TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>
<TRANS_SEQ_NUM>17</TRANS_SEQ_NUM>
<TRACE_NUM>140004000000001951</TRACE_NUM>
<TROUTD>24552</TROUTD>
<TRANS_LANG_CODE>en</TRANS_LANG_CODE>
</RESPONSE>