







# BLOCK ACTIVATE

This command blocks the activation of a Gift or Merchandise Credit card with an initial (non-zero) balance.

Device UI Required

Display	User Action	Terminal Action
<div><div>01:53</div><div><div>Block Activate</div><div><div>VISA</div><div></div><div></div><div></div><div></div><div></div></div><div><div>Total</div><div>USD \$ 100.00</div><div>Cancel</div></div></div><div>Swipe Card</div></div>	Use the card for performing a gift card block activation.	The device displays card entry screen.
<div><div>06:00</div><div><div>Authorizing</div><div></div></div></div>	No action	The device displays authorizing screen for block activate.

Request Packet

Field	Rule	Type	Minimum	Maximum	Value(s)	
FUNCTION_TYPE	Required	Static value	N/A	N/A	PAYMENT	Type of function
COMMAND	Required	Static value	N/A	N/A	BLOCK_ACTIVATE	Command name
PAYMENT_TYPE	Required	List	N/A	N/A	GIFT MERCH_CREDIT	Payment type field <b>NOTE:</b> PAYMENT card token based
PAYMENT_SUBTYPE	Optional	List	N/A	N/A		Payment subtype
TRANS_AMOUNT	Required	Floating point number (decimal)	1(2)	6(2)		This indicates the must be a non-zero
MANUAL_ENTRY	Optional	Boolean	N/A	N/A	<ul style="list-style-type: none"> <li>• TRUE</li> <li>• FALSE</li> </ul>	This is to instruct information through
MANUAL_PROMPT_OPTIONS	Optional	Character	1	50	NOEXP	This field is applied is set to TRUE. If this field is present expiration.
TOT_NUM_CARDS	Optional	Numeric	1	2	NOEXP	Total number of <b>Example:</b> 10
ENCRYPT	Conditional	Boolean	N/A	N/A	TRUE FALSE	This field is required before passing it of P2PE encryption as default value. then the application as a value TRUE ADE/VSD.
POS_RECON	Optional	Character	1	30		POS reconciliation echoed back in response RetailPOS1
COL_3, COL_4, COL_5, COL_6, COL_7, COL_8, COL_9, COL_10	Optional	Character	1	255		These fields represent These fields are internal POS System additional data and CLIENT_ID and COL_n is passed returned in the response not indexed, or so These fields are <b>Example:</b> Merchant

Field	Rule	Type	Minimum	Maximum	Value(s)
BANK_USERDATA	Conditional	Character 1	1	50	
CARD_TOKEN	Conditional	Character 1	1	40	
TKN_RENEW	Conditional	Character	1	1	Valid value: 1
CASHIER_ID	Optional	Character 1	1	10	
CDD_DATA	Optional	Character 1	1	30	
INVOICE	Required	Character 1	1	40	
LANE	Optional	Numeric 1	1	8	
NOTIFY_SCA_EVENTS	Optional	Boolean			TRUE FALSE

Returned with C back with BANK the token should  
**Example:** 01/00  
Card token is pro and can represen  
Way Card Token 7987654321098  
Application will requesting for To publication, this  
This indicates the transaction ID. **E**  
Customer Define the datatype is S it is passed in the present in the PC POS response. T payment transact  
<CDD\_DATA>  
Merchant invoice characters (A-Z, sensitive. All the in INVOICE. **Ex** integrated with the maximum invoice the environment. only; the value n  
This field is used  
**Example:** 1  
If this field is set broadcasts as pla the device when host as Unsolicit  
This is applicabl  
Devices Only (as POS\_IP and POS events should be as a condition for transaction. The consumer interac duration and PO port.

Field	Rule	Type	Minimum	Maximum	Value(s)	
PURCHASE_ID	Conditional	Character	1	25		Purchase ID. This field is used for processing. P.O. the special character PURCHASE_ID
SERVER_ID	Optional	Numeric	1	10		This indicates the transaction. <b>Example:</b>
SHIFT_ID	Optional	Character	1	1		This indicates the
STORE_NUM	Optional	Character	1	6		Store number. <b>Example:</b>
TABLE_NUM	Optional	Numeric	1	5		Table number. <b>Example:</b> 10
TRAINING_MODE	Optional	List	1	3	OFF ON	This field is included in the session. Transaction host simulation and approvals. <b>NOT</b> (enabled), transaction Training Mode will be <TRAINING_MODE> from POS.
COUNTER	Required	Numeric	1	10		COUNTER is used for COUNTER should be This is used to add 100
MAC	Required	Base64 Encoded Data	N/A	N/A	N/A	Message Authentication Code to authenticate the transaction
MAC_LABEL	Required	Character	1	50		Associated label for MAC_KEY to use. This is used to add REG1

Keyed Account Information

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
ACCT_NUM	Optional	Numeric	1	25	PAYMENT	This field is used to enter the account number manually. For this MANUAL_ENTRY must be set to TRUE. Pre-swipe data will not be honored. <b>Example:</b> 67823456781313

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
CARD_EXP_MONTH	Required	Numeric	2	2		Card expiry month. <b>Example:</b> 12 <b>NOTE:</b> If the encryption is set to TRUE, then SCI will use 12 as default value if this field is not passed.
CARD_EXP_YEAR	Required	Numeric	2	2		Card expiry year. <b>Example:</b> 49 <b>NOTE:</b> If encryption is set to TRUE, SCI will use 49 as default value if this field is not passed.
BARCODE	Optional	Character	1	100		Barcode scanning option.
PIN_CODE	Required	Numeric	1	12		Gift PIN code. <b>Example:</b> 5.00
CVV2	Optional	Numeric	1	10		Card Verification Value 2.

#### Example

Following is an example of request packet

```
<TRANSACTION>
  <FUNCTION_TYPE>PAYMENT</FUNCTION_TYPE>
  <COMMAND>BLOCK_ACTIVATE</COMMAND>
  <COUNTER>1</COUNTER>
  <MAC> ... </MAC>
  <MAC_LABEL>REG2</MAC_LABEL>
  <PAYMENT_TYPE>GIFT</PAYMENT_TYPE>
  <ENCRYPT>TRUE</ENCRYPT>
  <TRANS_AMOUNT>100.00</TRANS_AMOUNT>
  <TOT_NUM_CARDS>10</TOT_NUM_CARDS>
</TRANSACTION>
```

#### Response Packet

Field	Type	Value	Description
RESPONSE_TEXT	Character		Processor response text. <b>Example:</b> CAPTURED.
RESULT	Character		This indicates the Result details. Commonly CAPTURED or DECLINED.
RESULT_CODE	Numeric	Expected result code: 4, 59040	This indicates the result code.

Field	Type	Value	Description
TERMINATION_STATUS	Character	SUCCESS and FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.
POS_RECON	Character		POS reconciliation field echoed back if sent in request. <b>Example:</b> RetailPOS1
COUNTER	Numeric		Echoes counter sent in the request. <b>Example:</b> 100
EMBOSSSED_ACCT_NUM	Numeric		Card number conditionally returned if present in the SSI response. Returned if payment type = GIFT and returnembossednumforgift is enabled. <b>Example:</b> 64999991111115789
MERCHID	Numeric		Merchant ID. <b>Example:</b> 9000000000123
TERMID	Numeric		Merchant ID. <b>Example:</b> 001
TRANS_SEQ_NUM	Numeric		Processor/Batch transaction sequence number. <b>NOTE:</b> For private label transaction (ADS), PT_SEQ_NUM field will be mapped to TRANS_SEQ_NUM and TROUTD fields back to SCA. <b>Example:</b> 5
INTRN_SEQ_NUM	Numeric		PWC transaction ID. <b>Example:</b> 123456789
AUTH_CODE	Character		Processor authorization number. <b>Example:</b> 123456
TROUTD	Numeric		Transaction routing ID. <b>Example:</b> 123456789
CTROUTD	Numeric		CTROUTD is a sequence number for PAYMENT transactions (always enabled) that is generated per Client ID. Each Client ID has its own CTROUTD sequence counter. <b>Example:</b> 45 <b>NOTE:</b> For private label transaction (ADS), PT_CTROUTD field will be mapped to CTROUTD field back to SCA.
LPTOKEN	Numeric		LP Token is a non-sensitive unique number assigned to each unique card number processed with the UGP gateway. This value will automatically increment by one for each unique card number. This is a conditional field. <b>Example:</b> 12457 <b>NOTE:</b> Refer to Responses from Point section in Message Format.

Field	Type	Value	Description
PAYMENT_MEDIA	Character		Mode of payment. Commonly VISA/MC/DISC/AMEX/DEBIT. <b>Example:</b> : GIFT/MERCHANDISE
PAYMENT_TYPE	Character		Payment type returned, like Gift. <b>Example:</b> GIFT/MERCH_CREDIT
ACCT_NUM	Numeric		Returned the masked account number. <b>NOTE:</b> If UNMASKEDPANFORNONPCI=1 then the account number will be sent back to POS as unmasked for non PCI cards. Refer to <a href="#">GSC Parameters</a> for more details on the parameter. <b>Example:</b> 600649*****9147
CARDHOLDER	Character		Returned for swiped transactions. <b>Example:</b> TEST PROCESSOR
CARD_EXP_MONTH	Numeric		Card expiry month. <b>Example:</b> 12
CARD_EXP_YEAR	Numeric		Card expiry year. <b>Example:</b> 20
CARD_ENTRY_MODE	Character		Returns card entry mode values. <b>NOTE:</b> Refer to Card Entry Mode for details on possible values. <b>Example:</b> 123123
CARD_CLASS	Numeric		This field is returned to identify the card type of the gift transaction. <b>Example:</b> 0
PIN_CODE	Numeric		Gift PIN code. This is a conditional field. This field will return in POS response if GIFTPICTOPOS parameter is enabled. Refer to <a href="#">Application Parameters</a> for more details on the parameter.
APPROVED_AMOUNT	Floating point number		The amount which got approved. <b>Example:</b> 5.00.
AVAILABLE_BALANCE	Floating point number		Available balance on the card used for transaction. This field will be returned to POS, when the Host returns the Available Balance data. SCA application sends <BALANCE_ENQ> as Host request field and based on the processor, it returns the Available Balance, and SCA will send it back to POS. <b>Example:</b> 100.00.
PREVIOUS_BALANCE	Floating point number		Previous balance on card. <b>Example:</b> 200.00.
RECEIPT_DATA	Character		Receipt Data.
TRANS_DATE	Character		Transaction date returned. <b>Example:</b> 2016.09.20
TRANS_TIME	Character		Transaction time returned. <b>Example:</b> 09:16:25
TOT_NUM_CARDS	Numeric		Total number of cards activated. <b>Example:</b> 1-99
VSP_CODE	Numeric		If present, returns the VSP code. <b>Example:</b> 100

Field	Type	Value	Description
VSP_RESULTDESC	Boolean	SUCCESS or FAILURE	If present, returns the VSP result description.
VSP_TRXID	Numeric		If present, returns the VSP transaction ID. <b>Example:</b> 012345678901234567
AUTH_REF_NUMBER	Character	Example: 123456789012345 Or It can be empty	This tag returns in the host response with the value for the particular transaction. This is used by some merchants to refer to the transaction at the host side. Currently this is applicable only for Worldpay processor.
COL_3, COL_4, COL_5, COL_6, COL_7, COL_8, COL_9, COL_10	Character		Column 3 to Column 10 fields value will be echoed in POS response. These fields are not sent to any payment processor.

#### Processor-Based Token (Conditional)

#### Note

For use with host based processors supporting card based token implementations.

Field	Type	Value	Description
CARD_TOKEN	Character	Card Token field is returned in most of the GIFT administrative transactions. <b>Example:</b> 7987654321098765 <b>NOTE:</b> Refer to Card Tokens section in Point Integration Best Practices.	
TOKEN_SOURCE	Character	Source of the token. <b>Example:</b> PWC	

#### Transaction Performance Metric

#### Note

These fields are returned, if SCAPERFMETRIC parameter ([Application Parameters](#)) is enabled.

Field	Type	Value	Description
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UI_TIME	Time	This indicates the time duration, for which the device screen is displayed (like error message, prompt screen, remove card screen) till any user action is performed in the command execution flow. This field is not applicable to capture the time for the Processing, Authorizing and transaction status screen. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. <b>Example:</b> <UI_TIME>44.028</UI_TIME>
HOST_TIME	Time	This indicates the time taken for the Connection to the host, sending request and receives data from the host. This field also take the cumulative time for multiple requests which may sent to the host during the transaction including two legged transactions, timeout requests, Auto Last Tran requests, DCC, Credit app proxy. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. <b>Example:</b> <HOST_TIME>1.389</HOST_TIME>
CMD_TIME	Time	This field indicates the total amount of time for a command, which is executed by the application from request received to the response sent. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. <b>Example:</b> <CMD_TIME>70.765</CMD_TIME>

#### Example

Following is an example of response packet

```
<RESPONSE>
  <APPROVED_AMOUNT>100.00</APPROVED_AMOUNT>
  <AVAILABLE_BALANCE>100.00</AVAILABLE_BALANCE>
  <ACCT_NUM>600649*****9147</ACCT_NUM>
  <AUTH_CODE>ABC001</AUTH_CODE>
  <CARDHOLDER>PROCESSOR/GIFT</CARDHOLDER>
  <CTROUTD>141</CTROUTD>
  <INTRN_SEQ_NUM>569230</INTRN_SEQ_NUM>
  <PAYMENT_MEDIA>GIFT</PAYMENT_MEDIA>
  <PAYMENT_TYPE>GIFT</PAYMENT_TYPE>
  <RESPONSE_TEXT>CAPTURED</RESPONSE_TEXT>
  <RESULT>CAPTURED</RESULT>
  <RESULT_CODE>4</RESULT_CODE>
  <TOT_NUM_CARDS>90</TOT_NUM_CARDS>
  <TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>
  <TRANS_SEQ_NUM>19</TRANS_SEQ_NUM>
  <TROUTD>569230</TROUTD>
</RESPONSE>
```