

https://verifone.cloud/docs/sca-functional-specification/payment\_func/gift\_card/gift\_transaction/block\_activate Updated: 23-Sep-2025

# **Block Activate**

This command blocks the activation of a Gift or Merchandise Credit card with an initial (non-zero) balance.

### **Rules**

Implementation of Block\_Activate command for Gift card varies by processors. The session should be active.

## **Configuration Parameter**

Following are the configuration parameters which affect the operation. Refer to <u>Application Parameters</u> table for more details on the below parameters.

- BLOCKACTIVATION
- BLOCKACTIVATIONTYPE

# **BLOCK ACTIVATE (Message Interface)**

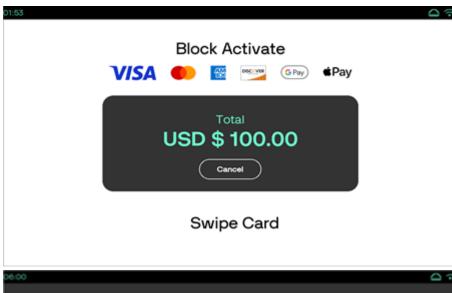
The following tables provide corresponding device UI interactions, detailed protocol information, including field descriptions and examples.

**Device UI Required** 

Note

Neo device (M450) is being used to capture screenshots for the Device UI Requirement section.

Display User Action Terminal Action



Use the card for performing a gift card block activation.

The device displays card entry screen.



No action

The device displays authorizing screen for block activate.

### Request Packet

	Field	Rule	Type	Minimum	Maximum	Value(s)	
FUNCTION	I_TYPE	Required	Static value	N/A	N/A	PAYMENT	Type of function
COMMANI	)	Required	Static value	N/A	N/A	BLOCK_ACTIVATE	E Command name
PAYMENT	_TYPE	Required	List	N/A	N/A	GIFT MERCH_CREDIT	Payment type fie <b>NOTE:</b> PAYME card token based
PAYMENT	_SUBTYPE	Optional	List	N/A	N/A		Payment subtype
TRANS_AM	MOUNT	Required	Floating point number (decimal)	1(2)	6(2)		This indicates th must be a non-ze
MANUAL_	ENTRY	Optional	Boolean	N/A	N/A	• TRUE • FALSE	This is to instruction information thro

Field	Rule	Type	Minimum	Maximum	Value(s)	
MANUAL_PROMPT_OPTIONS	Optional	Character	1	50	NOEXP	This field is appl is set to TRUE. This field is prese expiration.
TOT_NUM_CARDS	Optional	Numeric	1	2	NOEXP	Total number of <b>Example:</b> 10
ENCRYPT	Conditional	Boolean	N/A	N/A	TRUE FALSE	This field is required before passing it of P2PE encrypt as default value. then the applicat as a value TRUE ADE/VSD.
POS_RECON	Optional	Character	1	30		POS reconciliation echoed back in reconciliation RetailPOS1
COL_3, COL_4, COL_5, COL_6, COL_7, COL_8, COL_9, COL_10	Optional	Character	1	255		These fields repr These fields are internal POS Sys additional data a CLIENT_ID and COL_n is passed returned in the re not indexed, or s These fields are Example: Mercl
BANK_USERDATA	Conditional	Character	1	50		Returned with C back with BANK the token should <b>Example:</b> 01/00
CARD_TOKEN	Conditional	Character	1	40		Card token is pro and can represen Way Card Toker 7987654321098
TKN_RENEW	Conditional	Character		1	Valid value: 1	Application will requesting for To publication, this
CASHIER_ID	Optional	Character	1	10		This indicates the transaction ID. <b>F</b>
CDD_DATA	Optional	Character	1	30		Customer Define the datatype is So it is passed in the present in the PC POS response. T payment transact <cdd_data>1</cdd_data>

Field	Rule	Type	Minimum	Maximum	Value(s)	
INVOICE	Required	Character	1	40		Merchant invoice characters (A-Z, sensitive. All the in INVOICE. Ex integrated with the maximum invoice the environment.
LANE	Optional	Numeric	1	8		only; the value n This field is used <b>Example:</b> 1
NOTIFY_SCA_EVENTS	Optional	Boolean			TRUE FALSE	If this field is set broadcasts as plathe device when host as Unsolicit This is applicable Devices Only (as POS_IP and POS events should be as a condition for transaction. The consumer interaction and POS port.  Purchase ID. This
PURCHASE_ID	Conditional	Character	1	25		processing. P.O. the special chara PURCHASE_ID
SERVER_ID	Optional	Numeric	1	10		This indicates the transaction. <b>Exa</b>
SHIFT_ID	Optional	Character		1		This indicates the
STORE_NUM	Optional	Character		6		Store number. Example Table number. C
TABLE_NUM TRAINING_MODE	Optional Optional	Numeric List	1	3	OFF ON	This field is included the session. Transhost simulation a approvals. <b>NOT</b> .
COUNTER	Required	Numeric	1	10	ON	(enabled), transa Training Mode v <training_m 100<="" at="" counter="" from="" is="" pos.="" shou="" td="" this="" to="" us="" used=""></training_m>

Field	Rule	Type	Minimum	ı Maximum	1	Value(s)	
MAC	Required	Base64 Encoded Data	N/A	N/A	N/A		Message Authen authenticate the
MAC_LABEL	Required	Character	· 1	50			Associated label MAC_KEY to u This is used to an REG1

### **Keyed Account Information**

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
ACCT_NUM	Optional	Numeric	1	25	PAYMENT	This field is used to enter the account number manually. For this MANUAL_ENTRY must be set to TRUE. Pre-swipe data will not be honored. <b>Example:</b> 67823456781313
CARD_EXP_MONTH	Required	Numeric	2	2		Card expiry month. <b>Example:</b> 12 <b>NOTE:</b> If the encryption is set to TRUE, then SCI will use 12 as default value if this field is not passed.
CARD_EXP_YEAR	Required	Numeric	2	2		Card expiry year. <b>Example:</b> 49 <b>NOTE:</b> If encryption is set to TRUE, SCI will use 49 as default value if this field is not passed.
BARCODE	Optional	Character	1	100		Barcode scanning option.
PIN_CODE	Required	Numeric	1	12		Gift PIN code. <b>Example:</b> 5.00
CVV2	Optional	Numeric	1	10		Card Verification Value 2.

## **Multi Merchant Transaction**

Refer to Multi Merchant Support for more details on this feature.

## Note

For Multi Merchant transactions, either of the field is mandatory to send in POS request.

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
MMACCOUNT	Conditional (	Character	1	20		This field contains the Multi Merchant Account number or account name, which is used by the application to identify the correct Client ID and Device Key to be used for performing Host operations like Transactions and Reports. This field is mandatory if the device has a Multi Merchant setup onboarding and if DEFAULTMERCHANTACCOUNT parameter is not set. <b>Example:</b> 123456789/121212/zxcvbnmQWERTY1
MMPIN	Conditional (	Character	6	6		This field contains PIN value which will be used for MMACCOUNT authentication. MMPIN update and setup is handled on PWC portal. The default value is usually the same as MMACCOUNT. <b>Example:</b> 001212/123456

#### Example

Following is an example of request packet

#### Response Packet

Field	Type	Value	Description
RESPONSE_TEXT	Character		Processor response text. <b>Example:</b> CAPTURED.
RESULT	Character		This indicates the Result details. Commonly CAPTURED or DECLINED.
RESULT_CODE	Numeric E	Expected result code: 4, 59040	This indicates the result code.

Field	Type	Value	Description
TERMINATION_STATUS	Character	SUCCESS and FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.
POS_RECON	Character		POS reconciliation field echoed back if sent in request. <b>Example:</b> RetailPOS1
COUNTER	Numeric		Echoes counter sent in the request. <b>Example:</b> 100
EMBOSSED_ACCT_NUM	Numeric		Card number conditionally returned if present in the SSI response. Returned if payment type = GIFT and returnembossednumforgift is enabled. <b>Example:</b> 6499991111115789
MERCHID	Numeric		Merchant ID. <b>Example:</b> 90000000123
TERMID	Numeric		Merchant ID. Example: 001
TRANS_SEQ_NUM	Numeric		Processor/Batch transaction sequence number.  NOTE: For private label transaction (ADS), PT_SEQ_NUM field will be mapped to TRANS_SEQ_NUM and TROUTD fields back to SCA. Example: 5
INTRN_SEQ_NUM	Numeric		PWC transaction ID. Example: 123456789
AUTH_CODE	Character		Processor authorization number. <b>Example:</b> 123456
TROUTD	Numeric		Transaction routing ID. <b>Example:</b> 123456789
CTROUTD	Numeric		CTROUTD is a sequence number for PAYMENT transactions (always enabled) that is generated per Client ID. Each Client ID has its own CTROUTD sequence counter. <b>Example:</b> 45 <b>NOTE:</b> For private label transaction (ADS), PT_CTROUTD field will be mapped to CTROUTD field back to SCA.
LPTOKEN	Numeric		LP Token is a non-sensitive unique number assigned to each unique card number processed with the UGP gateway. This value will automatically increment by one for each unique card number. This is a conditional field.  Example: 12457  NOTE: Refer to Responses from Point section in Message Format.

Field	Type	Value	Description
PAYMENT_MEDIA	Character		Mode of payment. Commonly VISA/MC/DISC/AMEX/DEBIT. <b>Example:</b> : GIFT/MERCHANDISE
PAYMENT_TYPE	Character		Payment type returned, like Gift. <b>Example:</b> GIFT/MERCH_CREDIT
ACCT_NUM	Numeric		Returned the masked account number. <b>NOTE:</b> If UNMASKEDPANFORNONPCI=1 then the account number will be sent back to POS as unmasked for non PCI cards. Refer to GSC Parameters for more details on the parameter. <b>Example:</b> 600649*****9147
CARDHOLDER	Character		Returned for swiped transactions. <b>Example:</b> TEST PROCESSOR
CARD_EXP_MONTH	Numeric		Card expiry month. <b>Example:</b> 12
CARD_EXP_YEAR	Numeric		Card expiry year. <b>Example:</b> 20
CARD_ENTRY_MODE	Character		Returns card entry mode values. <b>NOTE:</b> Refer to Card Entry Mode for details on possible values. <b>Example:</b> 123123
CARD_CLASS	Numeric		This field is returned to identify the card type of the gift transaction. <b>Example:</b> 0
PIN_CODE	Numeric		Gift PIN code. This is a conditional field. This field will return in POS response if GIFTPINTOPOS parameter is enabled. Refer to Application Parameters for more details on the parameter.
APPROVED_AMOUNT	Floating point number		The amount which got approved. <b>Example:</b> 5.00.
AVAILABLE_BALANCE	Floating point number		Available balance on the card used for transaction. This field will be returned to POS, when the Host returns the Available Balance data. SCA application sends <balance_enq> as Host request field and based on the processor, it returns the Available Balance, and SCA will send it back to POS. <b>Example:</b> 100.00.</balance_enq>
PREVIOUS_BALANCE	Floating point number		Previous balance on card. <b>Example:</b> 200.00.
RECEIPT_DATA	Character		Receipt Data.
TRANS_DATE	Character		Transaction date returned. <b>Example:</b> 2016.09.20
TRANS_TIME	Character		Transaction time returned. <b>Example:</b> 09:16:25
TOT_NUM_CARDS	Numeric		Total number of cards activated. <b>Example:</b> 1-99
VSP_CODE	Numeric		If present, returns the VSP code. <b>Example:</b> 100

Field	Type	Value	Description
VSP_RESULTDESC	Boolean	SUCCESS or FAILURE	If present, returns the VSP result description.
VSP_TRXID	Numeric		If present, returns the VSP transaction ID. <b>Example:</b> 012345678901234567
AUTH_REF_NUMBER	Character	Example: 123456789012345 Or It can be empty	This tag returns in the host response with the value for the particular transaction. This is used by some merchants to refer to the transaction at the host side. Currently this is applicable only for Worldpay processor.
COL_3, COL_4, COL_5, COL_6, COL_7, COL_8, COL_9, COL_10	Character		Column 3 to Column 10 fields value will be echoed in POS response. These fields are not sent to any payment processor.

**Processor-Based Token (Conditional)** 

Note

For use with host based processors supporting card based token implementations.

Field	Type	Value	Description
CARD_TOKEN	Characte	r	Card Token field is returned in most of the GIFT administrative transactions. <b>Example:</b> 7987654321098765 <b>NOTE:</b> Refer to Card Tokens section in Point Integration Best Practices.
TOKEN_SOURCE	E Characte	r	Source of the token. <b>Example:</b> PWC

## **Transaction Performance Metric**

Note

These fields are returned, if SCAPERFMETRIC parameter (<u>Application Parameters</u>) is enabled.

Field	Type Value	Description
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UI\_TIME Time

This indicates the time duration, for which the device screen is displayed (like error message, prompt screen, remove card screen) till any user action is performed in the command execution flow. This field is not applicable to capture the time for the Processing, Authorizing and transaction status screen. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. **Example:** <UI\_TIME>44.028</UI\_TIME>

**HOST\_TIME** Time

This indicates the time taken for the Connection to the host, sending request and receives data from the host. This field also take the cumulative time for multiple requests which may sent to the host during the transaction including two legged transactions, timeout requests, Auto Last Tran requests, DCC, Credit app proxy. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. **Example:** HOST\_TIME>1.389
/ HOST\_TIME>

CMD\_TIME Time

This field indicates the total amount of time for a command, which is executed by the application from request received to the response sent. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. **Example:** CMD\_TIME>70.765

#### Example

Following is an example of response packet

```
<RESPONSE>
        <aPPROVED_AMOUNT>100.00</aPPROVED_AMOUNT>
        <AVAILABLE_BALANCE>100.00</AVAILABLE_BALANCE>
        <acct NUM>600649*****9147</acct NUM>
        <AUTH CODE>ABC001</AUTH CODE>
        <CARDHOLDER>PROCESSOR/GIFT</CARDHOLDER>
        <CTROUTD>141</CTROUTD>
        <INTRN_SEQ_NUM>569230</INTRN_SEQ_NUM>
        <PAYMENT MEDIA>GIFT</PAYMENT MEDIA>
        <PAYMENT_TYPE>GIFT</PAYMENT_TYPE>
        <RESPONSE_TEXT>CAPTURED</RESPONSE_TEXT>
        <RESULT>CAPTURED</RESULT>
        <RESULT CODE>4</RESULT CODE>
        <TOT_NUM_CARDS>90</TOT_NUM_CARDS>
        <TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>
        <TRANS SEQ NUM>19</TRANS SEQ NUM>
        <TROUTD>569230</TROUTD>
</RESPONSE>
```