

Display Message

This command displays a text message box on the screen for a given time frame.

Using DISPLAY MESSAGE command, the user can also insert new line or line break, by using line feed or carriage, like  or
, return in POS request.

Rules

The DISPLAY_MESSAGE command can be used inside or outside a session and is intended for non-payment purposes.

Configuration Parameters

There is no configuration parameter associated with this command functionality.

DISPLAY_MESSAGE (Message Interface)

The following tables provide corresponding device UI interactions, detailed protocol information, including field descriptions and examples.

Device UI Required

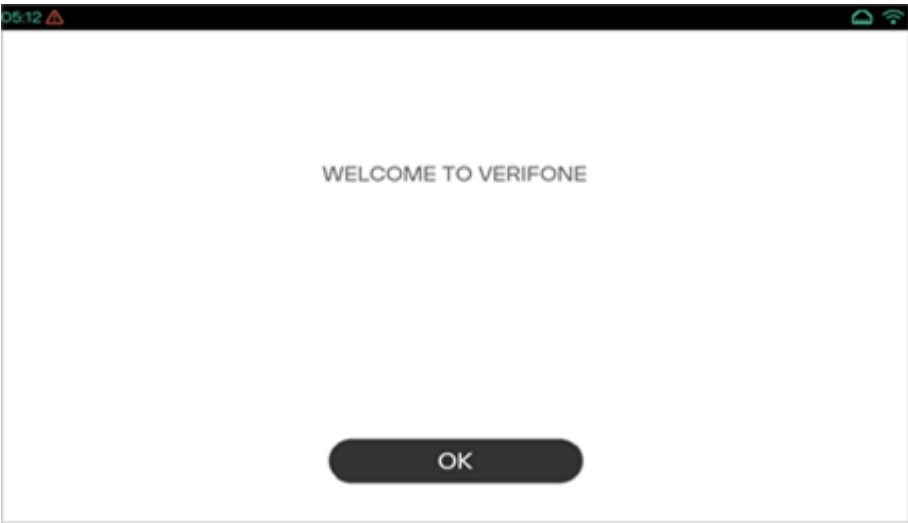
Note

Neo device (M450) is being used to capture screenshots for the Device UI Requirement section.

Display

**User
Action**

Terminal Action



No action The device displays the provided message.

Request Packet

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
FUNCTION_TYPE	Required	Static value	N/A	N/A	DEVICE	Type of function.
COMMAND	Required	Static value	N/A	N/A	DISPLAY_MESSAGE	Command name
DISPLAY_TEXT	Required	Character	1	4000		Display Text. Example: for inserting new line line break in DISPLAY_MESSAGE command: DISPLAY_TEXT> Summary Line1 Line2 Line3 Line4 Line5 Line6 Line7 Line8 DISPLAY_TEXT>. NOTE: Using the above inputs, the user can also scroll the screen. Example: WELCOME TO VERIFONE

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
BUTTON_DISPLAY	Optional	Numeric	1	1	0 – Button will not be displayed 1 – Button will be displayed (Default value)	When BUTTON_DISPLAY is set to 0, button will not be displayed. Even if this field is not sent from POS, Button will be displayed. BUTTON_DISPLAY functionality is not applicable for e235 device since it is a no touch device. This label should be displayed on the single button. If it is not sent from POS, then “OK” text will be shown on screen. If
BUTTON_LABEL	Optional	Character	1	20 (for M400, M424 and M440) 8 (for other small screen devices)	Default value is OK.	BUTTON_LABEL is sent from POS, then the same text will be displayed on the button. Maximum length of the text can be sent from POS is 20 characters. For M400, M424 and M440, 20 characters can be shown on the button. For small screen devices, if text length more than 8 character it may go hidden/overlap.
DISPLAY_TEXT_TOP	Optional	Character	1	65 30 (for e280/e285)		Top section display text. Maximum size limit is 65 characters. In e280/e285 devices, the maximum size limit is 30 characters. This will override and replace the title logo image. DISPLAY_TEXT_TOP functionality is not applicable on e235 device due to space constraints.

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
DISPLAY_IMG_TOP	Optional	Base64 Encoded Data	1	30000		Top section display image. Value is base64 encoded string (maximum 30000) to be converted to an image. Displays image on top of the screen. This will override and replace the title logo image. DISPLAY_TEXT_TOP will be ignored if DISPLAY_IMG_TOP data is present. This field is supported for devices which has title logo support. DISPLAY_IMG_TOP functionality is not applicable on e235 device due to space constraints.
TIMEOUT_DATA	Required	Numeric	1	9	0 - indicates an infinite timeout. 1 - 999 seconds	Timeout duration in seconds. When the TIMEOUT_DATA value is sent as 0, Application should keep the display message visible until the next command (requiring UI) is received from the POS. POS reconciliation. POS Reconciliation field to be echoed back in response to POS. Example: RetailPOS
POS_RECON	Optional	Character	1	30		COUNTER is used for a given MAC label. Each COUNTER should be higher than the last one. This is used to authenticate the POS. Example: 100
COUNTER	Required	Numeric	1	10		

Field	Rule	Type	Minimum	Maximum	Value(s)	Description
MAC	Required	Base64 Encoded Data	N/A	N/A	N/A	Message Authentication Code. This is used to authenticate the POS.
MAC_LABEL	Required	Character	1	50		Associated label that tells the device which MAC_KEY to use to decrypt the value of MAC. This is used to authenticate the POS. Example: REG1

Example

Following is an example of request packet

```
<TRANSACTION>
  <FUNCTION_TYPE>DEVICE</FUNCTION_TYPE>
  <COMMAND>DISPLAY_MESSAGE</COMMAND>
  <DISPLAY_TEXT>WELCOME TO VERIFONE</DISPLAY_TEXT>
  <TIMEOUT_DATA>10</TIMEOUT_DATA>
  <COUNTER>1</COUNTER>
  <MAC> ... </MAC>
  <MAC_LABEL>REG2</MAC_LABEL>
</TRANSACTION>
```

Response Packet

Field	Type	Value	Description
RESPONSE_TEXT	Character		Processor response text. Example: Operation SUCCESSFUL
RESULT	Character		This indicates the Result details. Example: OK
RESULT_CODE	Numeric	Expected result code: -1, 59001, 59006, 59040	This indicates the result code. Refer to Result/Error Codes for details.
TERMINATION_STATUS	Character	SUCCESS or FAILURE	This indicates the transaction termination status. This is the overall status of the transaction irrespective of approved or declined. Like, if the output is generated then the status is SUCCESS and if no output is generated then the status will be FAILURE.

Field	Type	Value	Description
TIMEOUT_RESULT	Character	- SUCCESS (if OK selected) - TIMEOUT (if message box times out)	Return the timeout result with value mentioned in Value column. Not included in response for Classic implementation as of this publication.
POS_RECON	Character		POS reconciliation field echoed back if sent in request. Example: RetailPOS1
COUNTER	Numeric		Echoes counter sent in the request. Example: 100

Transaction Performance Metric

Note

These fields are returned, if SCAPERFMETRIC parameter ([Application Parameters](#)) is enabled.

Field	Type	Value	Description
UI_TIME	Time		This indicates the time duration, for which the device screen is displayed (like error message, prompt screen, remove card screen) till any user action is performed in the command execution flow. This field is not applicable to capture the time for the Processing, Authorizing and transaction status screen. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <UI_TIME>44.028</UI_TIME>
HOST_TIME	Time		This indicates the time taken for the Connection to the host, sending request and receives data from the host. This field also take the cumulative time for multiple requests which may sent to the host during the transaction including two legged transactions, timeout requests, Auto Last Tran requests, DCC, Credit app proxy. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <HOST_TIME>1.389</HOST_TIME>
CMD_TIME	Time		This field indicates the total amount of time for a command, which is executed by the application from request received to the response sent. The format of the returned value would be S.sss, where S is seconds (this can be 0 to any positive integer) and sss is milliseconds. In case of any insignificant time or 0.000 value, will not be returned in the response. Example: <CMD_TIME>70.765</CMD_TIME>

Example

Following is an example of response packet

```
<RESPONSE>
  <TERMINATION_STATUS>SUCCESS</TERMINATION_STATUS>
  <RESULT_CODE>-1</RESULT_CODE>
  <RESULT>OK</RESULT>
  <RESPONSE_TEXT>Operation SUCCESSFUL</RESPONSE_TEXT>
  <TIMEOUT_RESULT>SUCCESS</TIMEOUT_RESULT>
</RESPONSE>
```

```
<TRANSACTION>
  <FUNCTION_TYPE>SAF</FUNCTION_TYPE>
  <COMMAND>EDIT</COMMAND>
  <SAF_NUM>0001</SAF_NUM>
  <SET_SAF_STATUS>ELIGIBLE</SET_SAF_STATUS>
  <SET_TRANS_AMOUNT>5.00</SET_TRANS_AMOUNT>
  <COUNTER>1</COUNTER>
  <MAC> ... </MAC>
  <MAC_LABEL>REG2</MAC_LABEL>
</TRANSACTION>
```

If the transaction is already processed or Maximum number of EDIT exceeded:

```
<TRANSACTION>
  <FUNCTION_TYPE>SAF</FUNCTION_TYPE>
  <COMMAND>EDIT</COMMAND>
  <SAF_NUM>0017</SAF_NUM>
  <SET_SAF_STATUS>ELIGIBLE</SET_SAF_STATUS>
  <MAC_LABEL>P_UWSQPX</MAC_LABEL>
  <COUNTER>58</COUNTER>
  <MAC>I1XaWqAELX05Wbi2CZ/dXxcAX4h04u3WiT8jwme88Gg=</MAC>
</TRANSACTION>
```

When a Transaction with particular SAF_NUM is not present in device:

```
<TRANSACTION>
  <FUNCTION_TYPE>SAF</FUNCTION_TYPE>
  <COMMAND>EDIT</COMMAND>
  <SAF_NUM>0019</SAF_NUM>
  <SET_SAF_STATUS>ELIGIBLE</SET_SAF_STATUS>
  <MAC_LABEL>P_UWSQPX</MAC_LABEL>
  <COUNTER>59</COUNTER>
  <MAC>VfJk40oDKtPJdxkEpXVYm13a3DR1m7f64maNT6MLJ1k=</MAC>
</TRANSACTION>
```

Editing Multiple transactions using SAF Edit:

```
<TRANSACTION>
  <FUNCTION_TYPE>SAF</FUNCTION_TYPE>
  <COMMAND>EDIT</COMMAND>
  <SET_SAF_STATUS>ELIGIBLE</SET_SAF_STATUS>
  <SAF_NUM_BEGIN>25</SAF_NUM_BEGIN>
  <SAF_NUM_END>29</SAF_NUM_END>
  <MAC_LABEL>P_0HNIMC</MAC_LABEL>
  <COUNTER>46</COUNTER>
  <MAC>hymEGwd4lkxfRzrsGv0316lAKsn/qhvzE0//Rsuqhus=</MAC>
</TRANSACTION>
```