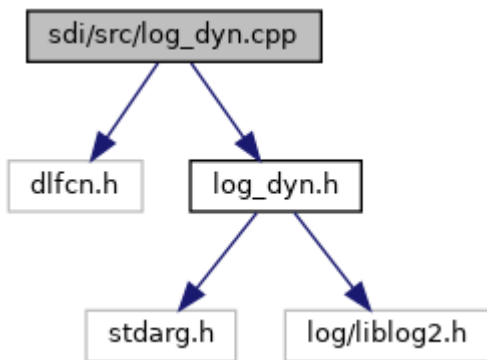


log_dyn.cpp File Reference

```
#include <dlfcn.h>
```

```
#include "log_dyn.h"
```

Include dependency graph for log_dyn.cpp:



Typedefs

```
typedef LibLogHandle(* T\_LogAPI\_Init2) (const char *channel)
typedef void(* T\_LogAPI\_Deinit2) (LibLogHandle handle)
typedef void(* T\_LogAPI\_vprintf2) (LibLogHandle handle, LogAPI_Levels log_level, const char *file,
                                unsigned int line, const char *format, va_list args)
```

Enumerations

```
enum State { UNINIT,
            OK,
            FAILED
}
```

Functions

```
int emv\_logdyn\_load (LogChannel channel)
void emv\_logdyn\_unload (void)
void emv\_logdyn\_printf (LogAPI_Levels log_level, const char *file, unsigned int line, const char *format,...)
```

void [emv_logdyn_vprintf](#) (LogAPI_Levels log_level, const char *file, unsigned int line, const char *format, va_list args)

Variables

const typedef char *(* [T_log_getVersion](#))(void)
void * [dl_handle](#) = 0

Typedef Documentation

? [T_LogAPI_Deinit2](#)

typedef void(* T_LogAPI_Deinit2) (LibLogHandle handle)

? [T_LogAPI_Init2](#)

typedef LibLogHandle(* T_LogAPI_Init2) (const char *channel)

? [T_LogAPI_vprintf2](#)

typedef void(* T_LogAPI_vprintf2) (LibLogHandle handle, LogAPI_Levels log_level, const char *file, unsigned int line, const char *format, va_list args)

Enumeration Type Documentation

? [State](#)

enum [State](#)

Enumerator

UNINIT

OK

FAILED

Function Documentation

? [emv_logdyn_load\(\)](#)

int emv_logdyn_load ([LogChannel](#) *channel*)

[?](#) **emv_logdyn_printf()**

```
void emv_logdyn_printf ( LogAPI_Levels log_level,
                        const char *   file,
                        unsigned int    line,
                        const char *   format,
                        ...
                        )
```

[?](#) **emv_logdyn_unload()**

```
void emv_logdyn_unload ( void )
```

[?](#) **emv_logdyn_vprintf()**

```
void emv_logdyn_vprintf ( LogAPI_Levels log_level,
                        const char *   file,
                        unsigned int    line,
                        const char *   format,
                        va_list         args
                        )
```

Variable Documentation

[?](#) **dl_handle**

```
void* dl_handle = 0
```

[?](#) **T_log_getVersion**

```
const typedef char*(* T_log_getVersion) (void)
```