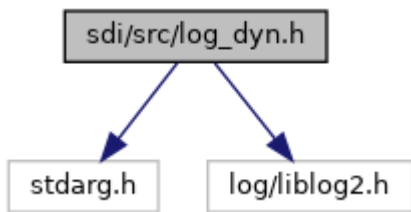


log_dyn.h File Reference

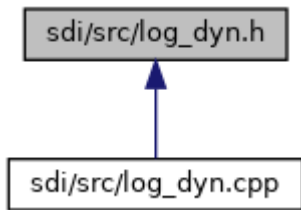
```
#include <stdarg.h>
```

```
#include <log/liblog2.h>
```

Include dependency graph for log_dyn.h:



This graph shows which files directly or indirectly include this file:



[Go to the source code of this file.](#)

Enumerations

```
enum LogChannel { LOG\_SDI\_CLT,  
                LOG\_SDI\_PROT  
}
```

Functions

```
int emv\_logdyn\_load (LogChannel channel)  
void emv\_logdyn\_unload (void)  
void emv\_logdyn\_printf (LogAPI_Levels log_level, const char *file, unsigned int line, const char *format,...)  
void emv\_logdyn\_vprintf (LogAPI_Levels log_level, const char *file, unsigned int line, const char *format,  
                        va_list args)
```

Enumeration Type Documentation

? LogChannel

enum [LogChannel](#)
 Enumerator
LOG_SDI_CLT
LOG_SDI_PROT

Function Documentation

? emv_logdyn_load()

int emv_logdyn_load ([LogChannel](#) *channel*)

? emv_logdyn_printf()

void emv_logdyn_printf (LogAPI_Levels *log_level*,
 const char * *file*,
 unsigned int *line*,
 const char * *format*,
 ...
)

? emv_logdyn_unload()

void emv_logdyn_unload (void)

? emv_logdyn_vprintf()

void emv_logdyn_vprintf (LogAPI_Levels *log_level*,
 const char * *file*,
 unsigned int *line*,
 const char * *format*,
 va_list *args*
)