

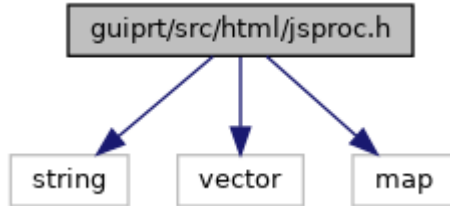
jsproc.h File Reference

```
#include <string>
```

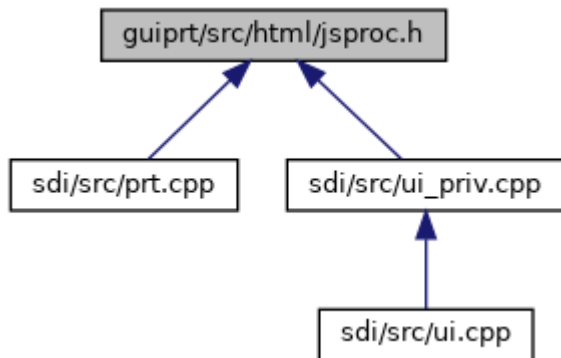
```
#include <vector>
```

```
#include <map>
```

Include dependency graph for jsproc.h:



This graph shows which files directly or indirectly include this file:



[Go to the source code of this file.](#)

Namespaces

[vfihtml](#)

[js](#)

Macros

```
#define DllSpec
```

Enumerations

```
enum JSTraceType { JST\_HTTPGET,  
                  JST\_HTTPPOST,  
                  JST\_HTTPRESULT  
}
```

```
JSLogLevel {  
  
    JSL\_EMERGENCY =0,  
    JSL\_ALERT =1,  
    JSL\_CRITICAL =2,  
    JSL\_ERROR =3,
```

```
enum  
  
    JSL\_WARNING =4,  
    JSL\_NOTICE =5,  
    JSL\_INFO =6,  
    JSL\_DEBUG =7
```

```
}
```

Functions

```
DllSpec    jsProcessor (void *data, const std::string &sourcecode, std::map< std::string, std::string > &arg,  
bool        std::string &out, std::string &err, std::string &exitcode)
```

```
DllSpec    jsProcessorExt (void *data, const std::string &sourcecode, std::map< std::string, std::string >  
bool        &arg, std::string &out, std::string &err, std::string &exitcode, vfihtml::ExtContext *context)
```

```
const  
DllSpec char jsProcVersion ()  
*
```

```
DllSpec    jsSetHttpProxy (const char *proxy)  
void
```

```
const  
DllSpec char jsGetHttpProxy ()  
*
```

```
DllSpec    jsSetConsole (void(*cb)(void *data, const char *text), void *data)  
void
```

```
DllSpec    jsGetConsole (void(*&cb)(void *, const char *), void *&data)  
void
```

```
DllSpec    jsSetNotify (int(*cb)(void *data, const char *to, const char *notification_id, const char  
void        *json_param, unsigned flags, const char *from), void *data)
```

```
DllSpec    jsGetNotify (int(*&cb)(void *data, const char *to, const char *notification_id, const char  
void        *json_param, unsigned flags, const char *from), void *&data)
```

DllSpec void	jsSetNotifyAndWait (int(*cb)(void *data, const char *to, const char *notification_id, const char *json_param, unsigned flags, const char *from, const char *wait_id, std::string &result, int timeout_msec), void *data)
DllSpec void	jsGetNotifyAndWait (int(*&cb)(void *data, const char *to, const char *notification_id, const char *json_param, unsigned flags, const char *from, const char *wait_id, std::string &result, int timeout_msec), void *&data)
DllSpec void	jsSetTrace (void(*cb)(void *data, JSTraceType type, const std::string &app_id, std::map< std::string, std::string > &trace), void *data)
DllSpec void	jsGetTrace (void(*&cb)(void *data, JSTraceType type, const std::string &app_id, std::map< std::string, std::string > &trace), void *&data)
DllSpec void	jsSetLog (void(*cb)(void *data, const std::string &app_id, JSLogLevel log_level, const std::vector< std::string > &msg), void *data)
DllSpec void	jsGetLog (void(*&cb)(void *data, const std::string &app_id, JSLogLevel log_level, const std::vector< std::string > &msg), void *&data)

Detailed Description

script processor

Macro Definition Documentation

? DllSpec

#define DllSpec