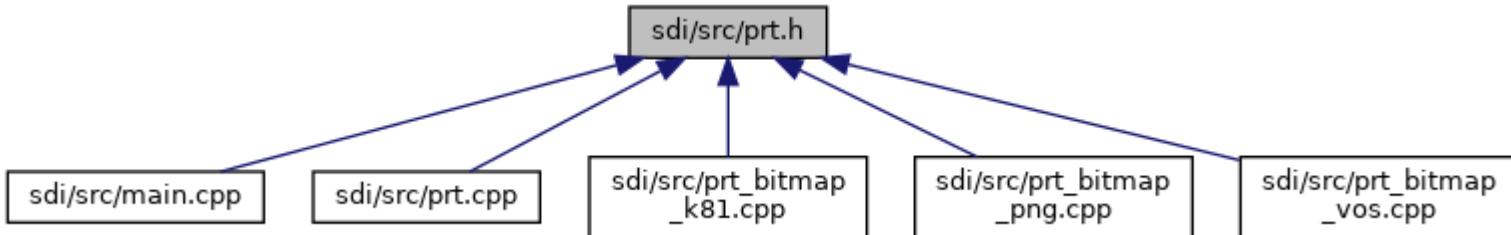


https://verifone.cloud/docs/application-development-kit-version-47/sdi_2src_2prt_8h

Updated: 17-Sep-2025

prt.h File Reference

This graph shows which files directly or indirectly include this file:



[Go to the source code of this file.](#)

Macros

```
#define CLA_PRT 0x25
    Class for PRT commands. More...
#define INS_PRT_SET_PROPERTY 0x00
    prtsetProperty command More...
#define INS_PRT_GET_PROPERTY 0x01
    prtGetProperty command More...
#define INS_PRT_HTML 0x02
    prtHTML command More...
#define INS_PRT_BITMAP 0x04
```

Functions

```
void handlePrt(unsigned short msgBufSize, unsigned char *msg, unsigned long msgSize, unsigned short
                rspBufSize, unsigned char *rsp, unsigned short *rspSize)
int print_getStatus(int *valueInt)
```

Macro Definition Documentation

[? CLA_PRT](#)

```
#define CLA_PRT 0x25
```

Class for PRT commands.

? INS_PRT_BITMAP

```
#define INS_PRT_BITMAP 0x04
```

? INS_PRT_GET_PROPERTY

```
#define INS_PRT_GET_PROPERTY 0x01
```

prtGetProperty command

? INS_PRT_HTML

```
#define INS_PRT_HTML 0x02
```

prtHTML command

? INS_PRT_SET_PROPERTY

```
#define INS_PRT_SET_PROPERTY 0x00
```

prtSetProperty command

Function Documentation

? handlePrt()

```
void handlePrt ( unsigned short  msgBufSize,  
                 unsigned char *  msg,  
                 unsigned long   msgSize,  
                 unsigned short  rspBufSize,  
                 unsigned char *  rsp,  
                 unsigned short * rspSize  
             )
```

Dispatch function to handle different printer commands

Parameters

- [in] msgBufSize size of the input message buffer
- [in] msg pointer to the input message buffer
- [in] msgSize size of the input message
- [in] rspBufSize maximum size of the response buffer
- [in,out] rsp pointer to the response buffer
- [in,out] rspSize pointer to the response message size

[handlePrt\(\)](#) is always executed, even if invoked by a side command. Therefore, this function has no return value, see also [process_side_command\(\)](#).

? print_getStatus()

```
int print_getStatus ( int * valueInt )
```